

new idea

FONCTIONS

Functions en Python:

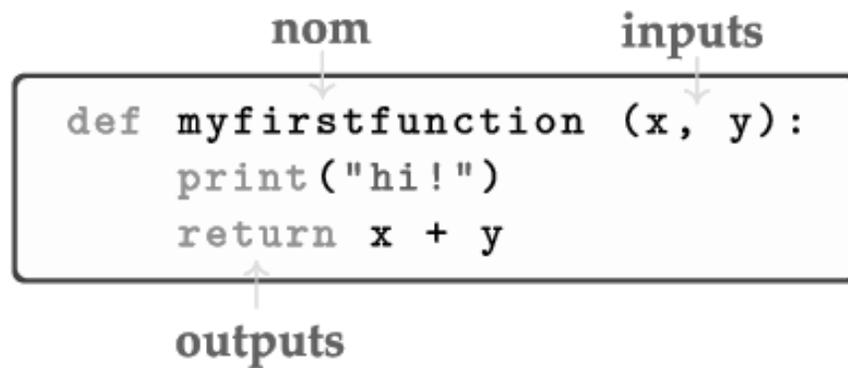
```
A = [3, 6, 12, 312, 9, -3]  
c = len(A)  
print(c)
```



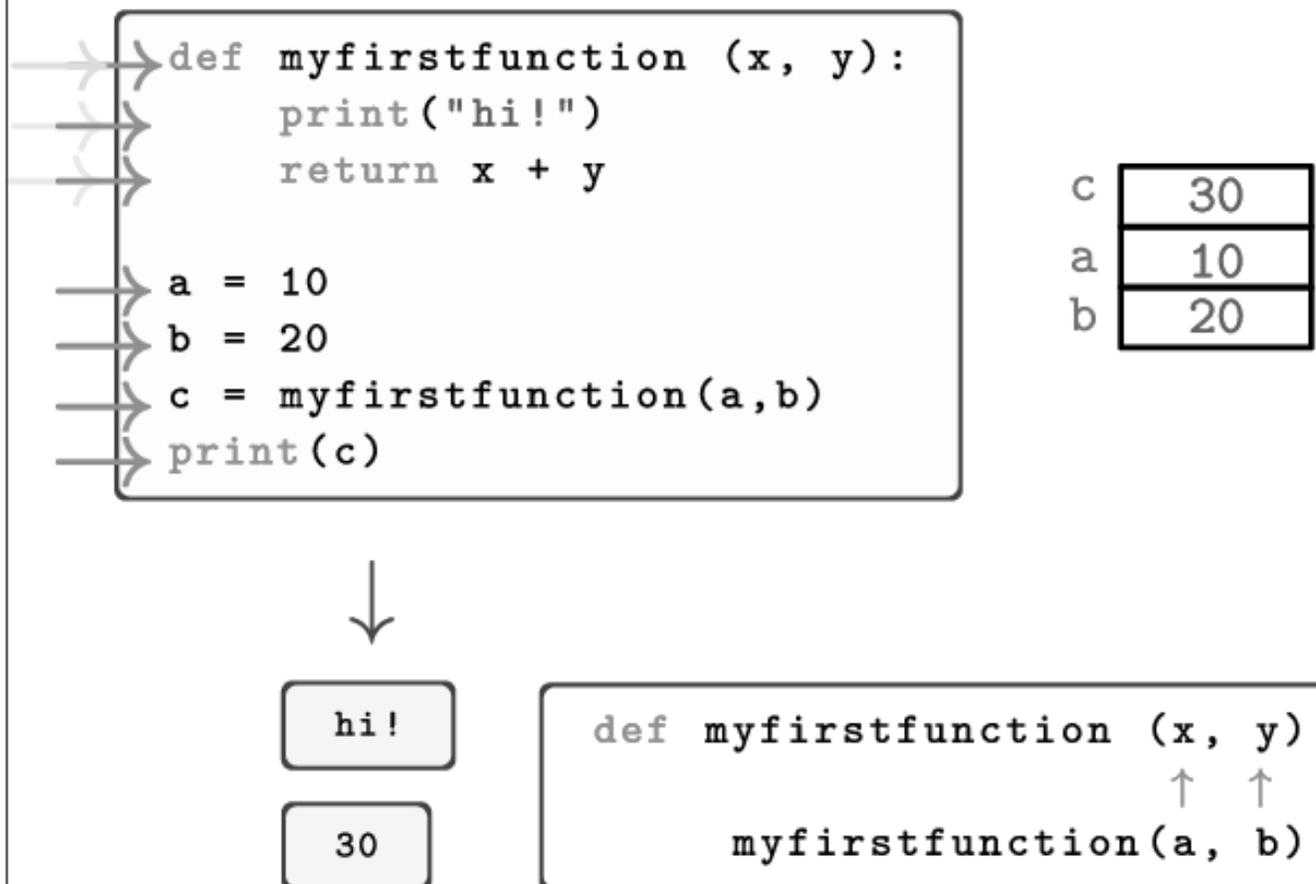
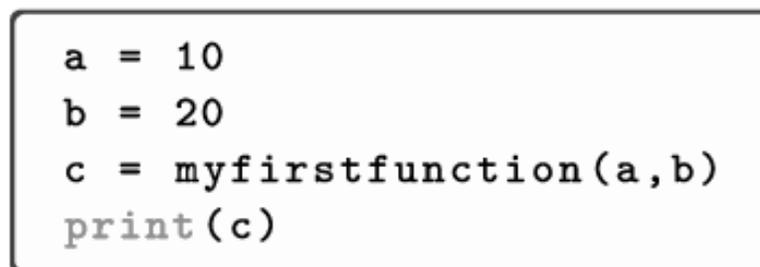
6



Pour une fonction:



Pour utiliser une fonction:

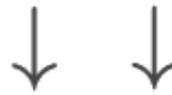


les deux sont équivalents !

```
def myfirstfunction (x, y):  
    print("hi!")  
    return x + y
```

```
a = 10  
b = 20  
c = myfirstfunction(a,b)  
print(c)
```

```
a = 10  
b = 20  
  
x = a  
y = b  
print("hi!")  
c = x + y  
  
print(c)
```



```
hi!  
30
```

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FONCTIONS

déjà existant

Some examples of functions already present in Python:

```
print( max(-1, -5, -3, 3.4, 99, 99.98, 99.98001) )
```



```
99.98001
```

```
print( min(-1, -5, -3, 3.4) )
```



```
-5
```

Some examples of functions already present in Python:

```
a = 9.43341  
b = int(a)  
print(b)
```



```
9
```

```
print( abs(-1.44) )
```



```
1.44
```

En Python, les modules contiennent des fonctions

```
a = 9.454  
b = sqrt(a)  
print(b)
```

```
Traceback (most recent call last):  
  File "/home/nabil/tmp/a.py",  
    line 2, in <module>  
      b = sqrt(a)  
NameError: name 'sqrt' is not  
defined
```

```
import math
```

```
a = 9.454  
b = math.sqrt(a)  
print(b)
```

```
3.0747357610045127
```

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FONCTIONS

passing arguments

```
def echange(x, y):
    tmp = x
    x = y
    y = tmp

a = 10
b = 20
print("Before:", a, b)
echange(a, b)
print("After:", a, b)
```

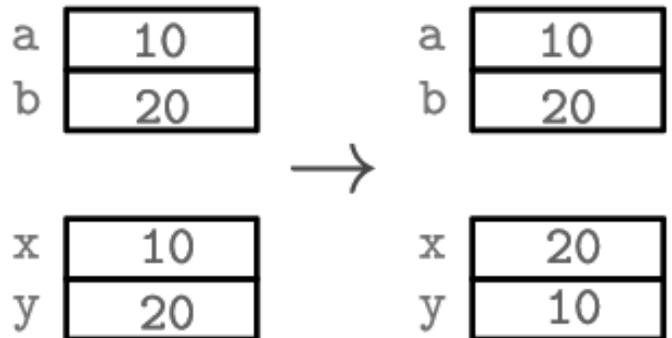


fails!

```
Before: 10 20
After: 10 20
```

```
def echange(x, y):
    tmp = x
    x = y
    y = tmp

a = 10
b = 20
print("Before:", a, b)
echange(a, b)
print("After:", a, b)
```



les deux sont équivalents !

```
Before: 10 20
After: 10 20
```



```
a = 10
b = 20
print("Before:", a, b)

x = a
y = b
tmp = x
x = y
y = tmp

print("After:", a, b)
```

Pour int, string, float, bool : la valeur est copiée

```
def myfunction(x):  
    x = 20
```

```
a = 10  
print("Before:", a)  
myfunction(a)  
print("After:", a)
```



```
Before: 10  
After: 10
```

```
def myfunction(x):  
    x = "again"
```

```
a = "hello"  
print("Before:", a)  
myfunction(a)  
print("After:", a)
```



```
Before: hello  
After: hello
```

```
def myfunction(x):  
    x = False
```

```
a = True  
print("Before:", a)  
myfunction(a)  
print("After:", a)
```



```
Before: True  
After: True
```

Raison : l'affectation '=' crée une nouvelle variable

```
a = 10  
print("Before: ", a)  
  
x = a  
x = 20  
  
print("After:", a)
```

Pour une liste : l'affectation '=' donne un nouveau nom à la même variable

```
def mysecondfunction(B):  
    tmp = B[0]  
    B[0] = B[1]  
    B[1] = tmp  
  
A = [10, 20]  
print("Before:", A[0], A[1])  
mysecondfunction(A)  
print("After:", A[0], A[1])
```

```
A = [10, 20]  
print("Before:", A[0], A[1])  
  
B = A  
tmp = B[0]  
B[0] = B[1]  
B[1] = tmp  
  
print("After:", A[0], A[1])
```



```
Before: 10 20  
After: 20 10
```

```
A = [3, 23, 22, 12, -3, 100, 80]
```

```
max = A[0]  
for i in range(0, len(A)):  
    if A[i] > max:  
        max = A[i]
```

```
print("Maximum of A is:", max)
```

Maximum of A is: 100

créer des fonctions
pour des tâches spécifiques

```
def computeMaximum(A):  
    max = A[0]  
  
    for i in range(0, len(A)):  
        if A[i] > max:  
            max = A[i]  
  
    return max  
  
print("Maximum of A is:", computeMaximum( [3, 23, 22, 12, -3, 100, 80] )
```

Maximum of A is: 100

```
def computeMaximum(A):  
    max_index = 0  
  
    for i in range(0, len(A)):  
        if A[i] > A[max_index]:  
            max_index = i  
  
    print("Maximum of A is:", A[max_index], "at index:", max_index)  
  
computeMaximum( [3, 23, 22, 12, -3, 100, 80] )
```

Maximum of A is: 100 at index: 5

pas possible d'appeler une fonction qui n'est pas encore définie au moment de l'appel



```
a = 10
b = 20
c = myfirstfunction(a,b)
print(c)
```

```
def myfirstfunction (x, y):
    print("hi!")
    return x + y
```



```
Traceback (most recent call last):
  File "/home/nabil/tmp/t.py", line 3, in <module>
    c = myfirstfunction(a,b)
NameError: name 'myfirstfunction' is not defined
```

Une fonction peut renvoyer plusieurs variables

```
def mysecondfunction(x):
    return 2*x, 3*x, 4*x

a,b,c = mysecondfunction(5)
print(a,b,c)
```



```
10 15 20
```

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VARIABLES:

Global

Les noms des variables locales sont prioritaires

```
a = 10
def mysecondfunction(a):
    print("in:", a)
mysecondfunction( a + 10 )
print("out:", a)
```



```
in: 20
out: 10
```

```
a = 10
def mysecondfunction(b):
    print("in:", a)
mysecondfunction( a + 10 )
print("out:", a)
```



```
in: 10
out: 10
```

La variable a est une nouvelle variable locale

```
a = 10

def f():
    a = 20

print("a1: ", a)
f()
print("a2: ", a)
```



```
a1: 10
a2: 10
```

Utiliser le mot-clé global pour accéder à la variable globale

```
a = 10

def f():
    global a
    a = 20

print("a1:", a)
f()
print("a2:", a)
```



```
a1: 10
a2: 20
```

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FONCTIONS

nommer arguments

default arguments

les derniers arguments peuvent avoir des valeurs par défaut

```
def f(x,y='hi'):  
    print("x: ", x, " and y: ", y)  
  
f(10,4)  
f(10)
```

x: 10 and y: 4
x: 10 and y: hi

```
def f(x = 'hello',y):  
    print("x: ", x, " and y: ", y)  
  
f(10,4)
```

les arguments avec valeurs par défaut doivent être placés à la fin

```
File "/home/nabil/tmp/t.py", line 1  
def f(x = 'hello',y):  
SyntaxError: parameter without a default follows parameter with a default
```

ordre des arguments lors de la définition d'une fonction = ordre des arguments lors de l'appel d'une fonction

```
def f(x,y):  
    print( x**2 )  
    print("My name is: ", y)  
  
f(5, "john")
```

25
My name is: john

```
def f(x,y):  
    print( x**2 )  
    print("My name is: ", y)  
  
f("john", 5)
```

```
Traceback (most recent call last):  
File "/home/nabil/tmp/t.py",  
line 6, in <module>  
f("john", 5)  
File "/home/nabil/tmp/t.py", line 2, in f  
print( x**2 )  
TypeError: unsupported operand type(s)  
for ** or pow(): 'str' and 'int'
```

Vous pouvez modifier l'ordre lors de l'appel, mais en utilisant les **noms** des variables

```
def f(x,y):  
    print( x**2 )  
    print("My name is: ", y)  
  
f(y="john", x=5)
```

25
My name is: john

Utiliser un * pour **obliger** de nommer chaque argument

```
def f(*, x,y):  
    print("x: ", x, " and y: ", y)  
  
f(x=10,y=4)
```



```
x: 10 and y: 4
```

```
def f(*, x,y):  
    print("x: ", x, " and y: ", y)  
  
f(10, 4)
```



```
Traceback (most recent call last):  
  File "/home/nabil/tmp/t.py", line 4, in <module>  
    f(10,4)  
TypeError: f() takes 0 positional arguments but 2 were given
```

```
def f(*, x='hello',y):  
    print("x: ", x, " and y: ", y)  
  
f(x=10,y=4)  
f(y=2)  
f(y=5, x=True)
```



```
x: 10 and y: 4  
x: hello and y: 2  
x: True and y: 5
```

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FONCTIONS

fonctions comme argument

Nous pouvons même envoyer des fonctions comme arguments

```
def f(g):  
    print( type(g) )  
    g("hi!")
```

```
f( print )
```



```
<class 'builtin_function_or_method'>  
hi!
```

```
def k(x,y):  
    print(x, "+", y, "is:", x+y)
```

```
def f(g):  
    print( type(g) )  
    g(4,10)
```

```
f(k)
```



```
<class 'function'>  
4 + 10 is: 14
```

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FONCTIONS: CATÉGORIES

1. Fonctions que vous écrivez vous-même

```
def mysecondfunction(x):  
    return 2*x, 3*x, 4*x  
  
a,b,c = mysecondfunction(5)  
print(a,b,c)
```



10 15 20

2. Fonctions qui sont disponibles globalement

```
A = [3, 7, 1, 6, 788]  
  
n = len(A)  
  
print(n)
```



5

3. Fonctions qui appartiennent à des types de variables

```
A = [3, 7, 1, 6, 788]  
A.append("hello")  
print(A)
```



[3, 7, 1, 6, 788, 'hello']

```
n = 10  
n.append(20)
```



```
Traceback (most recent call last):  
  File "/home/nabil/tmp/t.py", line 2, in <module>  
    n.append(20)  
    .....
```

AttributeError: 'int' has no attribute 'append'