Lecture group MIP-GNN: A Data-Driven Framework for Guiding Combinatorial Solvers by *Khalil et al.*

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Context

- enhancing MIP solvers with data-driven insights
- Graph Neural Networks (GNN)
- Predicting variable biases
- Application to Binary Linear Programs (BLP)

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Node selection and warm-starting

Variable biases

Let $I := (A, b, c) \in \mathbb{Q}^{m \times n} \times \mathbb{Q}^m \times \mathbb{Q}^n$ be an instance of a BLP problem. The set of integer solutions of I is :

$$F_{\mathsf{Int}}(I) = \{ x \in \mathbb{Z}^n | Ax \le b, x \in \mathbb{Z}^{*+} \}$$
(1)

The set of *near-optimal* solutions :

$$F_{\epsilon}^{*}(I) = \{ x \in F_{\mathsf{Int}}(I) : |c^{\mathsf{T}}x^{*} - c^{\mathsf{T}}x| \le \epsilon \}$$
(2)

Variable biases are defined as [...] component-wise averaging over a set of near-optimal solutions [...]

$$\bar{b}(I) = \frac{1}{|F_{\epsilon}^*|} \sum_{x \in F_{\epsilon}^*(I)} x$$
(3)

Training

Let C be a set of CO problems and D a distribution over C. Training aims at learning a function $f_{\theta} : \mathcal{V} \to \mathbb{R}$ where the set of parameters is $\theta \in \Theta$. We note S the training set sampled from D.

$$\min_{\theta \in \Theta} \frac{1}{|S|} \sum_{I \in S} I(f_{\theta}(\mathcal{V}(I)), \bar{b}(I))$$
(4)

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MIP-GNN architecture

- instance encoded as a bipartite graph B(I) = (V(I), C(I), E(I))
- variable-to-constraint (v-to-c)
- constraint-to-variable (c-to-v)

v-to-c and c-to-v layers are stacked in an alternating manner.

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MIP-GNN architecture

Variable to constraint pass

Let

 $v_i^{(t)} \in \mathbb{R}^d$ variable features
 $c_j^{(t)} \in \mathbb{R}^d$ constraint features

Update the constraint embeddings:

$$c_{j}^{(t+1)} = f_{\text{merge}}^{W_{2,C}} \left(c_{j}^{(t)}, f_{\text{aggr}}^{W_{1,C}} (\{ [v_{i}^{(t)}, A_{ji}, b_{j}] | v_{i} \in N(c_{j}) \}) \right)$$
(5)

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f^{W_{1,C}}_{aggr} aggregates over adjacent variables
 f^{W_{1,C}}_{merge} merges constraint embeddings

MIP-GNN architecture

Constraint to variable pass

Assign a scalar value to the variables of the problem:

$$\bar{x}_i = f_{\mathsf{asg}}^{W_a}(x_i^{(t)}) \tag{6}$$

Compute the error message : [...] indicating how much the j-th constraint, [...], contributes to the constraints' violation in total.

$$e = \operatorname{softmax}(A\bar{x} - b) \in \mathbb{R}^m$$
 (7)

Update the variable embeddings :

$$v_i^{(t+1)} = f_{\mathsf{merge}}^{W_{2,V}}(v_i^{(t)}, f_{\mathsf{aggr}}^{W_{1,V}}(\{[c_j^{(t)}, A_{ji}, b_j, e_j] | c_j \in N(v_i)\})) \quad (8)$$

Training

A this point predicting the variable assignments is a regression problem. Training can be simplified by transforming the problem into a *classification* problem : choose a threshold value $\tau > 0$ and assign classes :

$$\hat{b}_i = \left\{ egin{array}{ccc} 0 & ext{if} & ar{b}_i \leq au \ 1 & ext{otherwise} \end{array}
ight.$$

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Evaluation

Node selection

Let $\hat{p} \in [0,1]^n$ be the prediction of the model. Define a *confidence score* :

$$\operatorname{score}(\hat{p}_i) = 1 - |\hat{p}_i - \lfloor \hat{p}_i \rceil|$$
 (10)

where $\lfloor \cdot \rceil$ rounds to the nearest integer.

Define a *node score* used to guide the branching process as the sum of confidence scores (or complement) for the set of variables that are fixed the the current node :

node-score(
$$N; \hat{p}$$
) =

$$\begin{cases}
score(\hat{p}_i) & \text{if } x_i^N = \lfloor \hat{p}_i \rceil \\
1 - \text{score}(\hat{p}_i) & \text{otherwise}
\end{cases}$$
(11)

Evaluation

Node selection



Figure: Node selection example

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[...] attempt to directly construct a feasible solution via rounding. Introduction of a rounding threshold $p_{\min} \in [0.5, 1)$. Variable bias prediction are rounded to the nearest integer :

$$\hat{x}_i = \lfloor \hat{p}_i
ceil$$
 if score $(\hat{p}_i) \ge p_{\min}$ (12)

Threshold grid values $\{.99, .98, .96, .92, .84, .68\}$, CPLEX's solution repair used to produce feasible solution.

Experimental results

- CPLEX used as a baseline (version 12.10.0)
- two problem datasets :
 - Generalized independent set problem (GISP) (10 problem sets, 1000 training instances, 100 testing)
 - Fixed-charge multi-commodity network flow problem (FCMNF) (1 problem set, 1000 training instances, 100 testing)

- Feature dimension of 64
- 4 interleaved v-to-c and c-to-v passes followed by a 4-layer MLP

Experimental results



(a) Box plots for the distribution of **Primal Integrals** for the ten problem sets, each with 100 instances; lower is better.



(b) Box plots for the distribution of the **Optimality Gaps** at termination for all problem sets; lower is better.





(c) Comparison of three GNN architectures with three values for the threshold \u03c4 used during training on a single problem set from GISP; lower primal integral values are better. The performance impact of the threshold depends on the GNN architecture, with a more pronounced effect for the EdgeConvolution architecture (ECS). (d) Transfer learning performance, GISP; Box plots for the distribution of **Primal Integrals** for three of the problem sets; lower is better, "original" refers to the performance of a model trained on instances from the same distribution, whereas "transfer" refers to that of a model trained on another distribution.

Conclusions

Node selection :

GISP : improved *primal integral*, improved quality of the best solution

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- FCMNF : better solution in 81% of test instances, smaller primal integral in 62%
- Warm starting
 - better final solution in 6/9 GISP datasets
 - better optimality gap
 - basic warm starting