

# Exact and asymptotic enumeration results for combinatorial objects

#### **Alois Panholzer**

Institute of Discrete Mathematics and Geometry Vienna University of Technology Alois.Panholzer@tuwien.ac.at

Universite de Paris-Nord, 9.2.2010

## Outline of the talk



#### **2** Pólya-Eggenberger urn models



イロト 不同下 イヨト イヨト

3

3/59

## Discrete parking problems

(partially together with Georg Seitz, TU Wien)



- Consider one-way street
- *m* parking spaces are in a row
- *n* drivers wish to park in these spaces
- Each driver has preferred parking space to which he drives
- If parking space is empty  $\Rightarrow$  he parks there
- If not, he drives on and parks in the next free parking space if there is one
- If all remaining parking spaces are occupied
  - $\Rightarrow$  leaves without parking

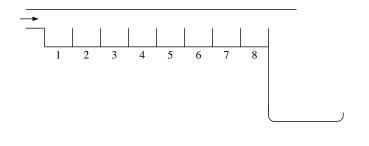
- Consider one-way street
- *m* parking spaces are in a row
- *n* drivers wish to park in these spaces
- Each driver has preferred parking space to which he drives
- If parking space is empty  $\Rightarrow$  he parks there
- If not, he drives on and parks in the next free parking space if there is one
- If all remaining parking spaces are occupied
  - $\Rightarrow$  leaves without parking

- Consider one-way street
- *m* parking spaces are in a row
- *n* drivers wish to park in these spaces
- Each driver has preferred parking space to which he drives
- If parking space is empty  $\Rightarrow$  he parks there
- If not, he drives on and parks in the next free parking space if there is one
- If all remaining parking spaces are occupied
  - $\Rightarrow$  leaves without parking

- Consider one-way street
- *m* parking spaces are in a row
- *n* drivers wish to park in these spaces
- Each driver has preferred parking space to which he drives
- If parking space is empty  $\Rightarrow$  he parks there
- If not, he drives on and parks in the next free parking space if there is one
- If all remaining parking spaces are occupied
  - $\Rightarrow$  leaves without parking

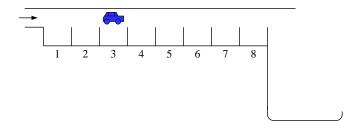
イロト イポト イヨト イヨト

## Discrete parking problems: Example



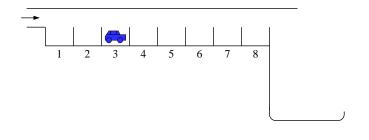
イロト イポト イヨト イヨト

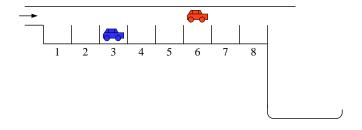
## Discrete parking problems: Example



イロト イポト イヨト イヨト

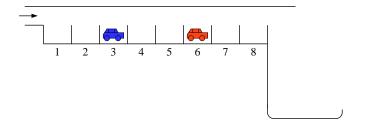
## Discrete parking problems: Example

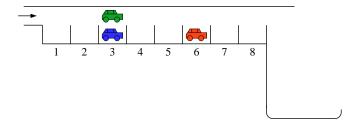


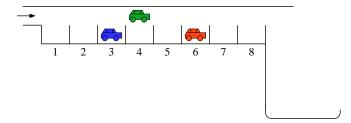


イロト イポト イヨト イヨト

## Discrete parking problems: Example

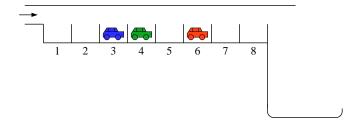






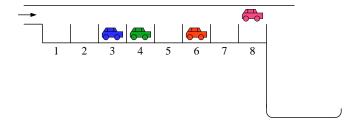
イロト イポト イヨト イヨト

## Discrete parking problems: Example



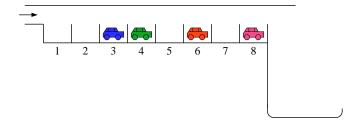
イロト イポト イヨト イヨト

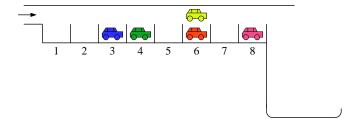
## Discrete parking problems: Example

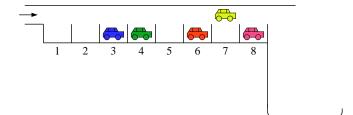


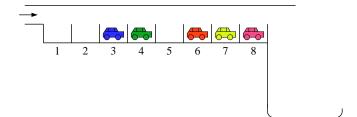
イロト イポト イヨト イヨト

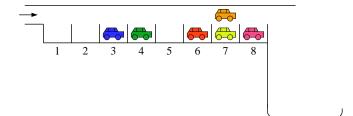
## Discrete parking problems: Example





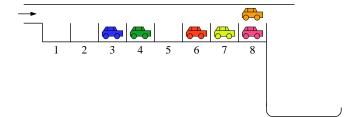






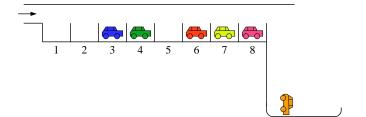
イロト イポト イヨト イヨト

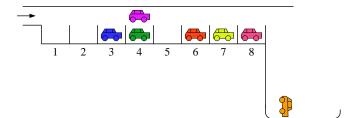
## Discrete parking problems: Example

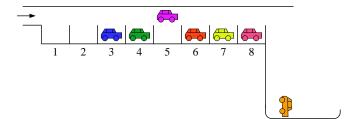


イロト イポト イヨト イヨト

## Discrete parking problems: Example

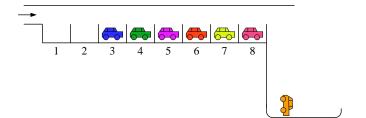


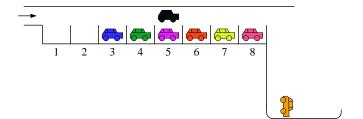


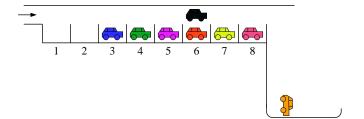


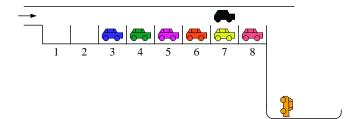
イロト イポト イヨト イヨト

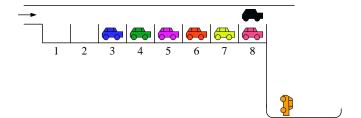
## Discrete parking problems: Example

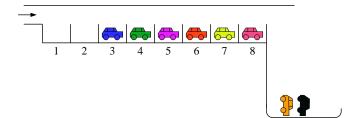




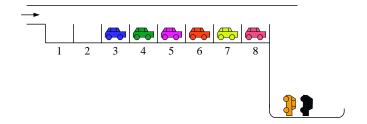








**Example:** 8 parking spaces, 8 cars Parking sequence: 3, 6, 3, 8, 6, 7, 4, 5



#### $\Rightarrow$ 2 cars are unsuccessful

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

**Introduced by** Konheim and Weiss [1966]: in analysis of linear probing hashing algorithm

- *m* places at a round table (≅ memory addresses)
- n guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

6/59

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

**Introduced by** Konheim and Weiss [1966]: in analysis of linear probing hashing algorithm

- *m* places at a round table (≅ memory addresses)
- n guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

## **Introduced by** Konheim and Weiss [1966]: in analysis of linear probing hashing algorithm



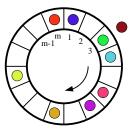
- *m* places at a round table (≅ memory addresses)
- n guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

**Introduced by** Konheim and Weiss [1966]: in analysis of linear probing hashing algorithm

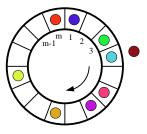


- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

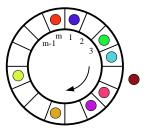


- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

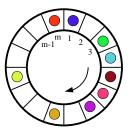


- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

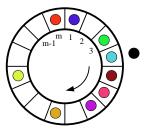


- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

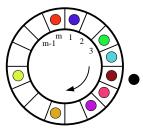


- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

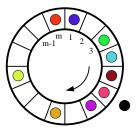


- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

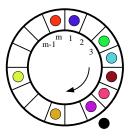


- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

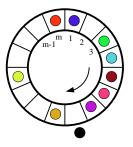


- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked

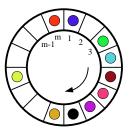


- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### Number of unsuccessful cars:

Parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  $\Rightarrow k$  unsuccessful cars  $(\max(n - m, 0) \le k \le n - 1)$ 

**Parking functions:** special instance k = 0 $\Rightarrow$  all cars can be parked



- *m* places at a round table (≅ memory addresses)
- *n* guests arriving sequentially at certain places (≅ data elements)
- each guest goes clockwise to first empty place

#### **Enumeration result for parking sequences:** Konheim and Weiss [1966]

g(m, n): number of parking functions for *m* parking spaces and *n* cars

$$g(m, n) = (m - n + 1)(m + 1)^{n-1}$$

**Questions for general parking sequences:** "Combinatorial question":

What is the number g(m, n, k) of parking sequences  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  such that exactly k drivers are unsuccessful?

• Exact formulæ for g(m, n, k)?

**Enumeration result for parking sequences:** Konheim and Weiss [1966]

g(m, n): number of parking functions for *m* parking spaces and *n* cars

$$g(m, n) = (m - n + 1)(m + 1)^{n-1}$$

#### Questions for general parking sequences: "Combinatorial question":

What is the number g(m, n, k) of parking sequences  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  such that exactly k drivers are unsuccessful?

• Exact formulæ for g(m, n, k)?

イロン イロン イヨン イヨン 三日

#### "Probabilistic question":

What is the probability that for a randomly chosen parking sequence  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  exactly k drivers are unsuccessful ?

r.v.  $X_{m,n}$ : counts number of unsuccessful cars for a randomly chosen parking sequence

- Probability distribution of  $X_{m,n}$  ?
- Limiting distribution results (depending on growth of *m*, *n*) ?

### Cameron, Johannsen, Prellberg and Schweitzer [2008]; Panholzer [2008]

Number g(m, n, k) of parking sequences for *m* parking spaces and *n* drivers such that exactly *k* drivers are unsuccessful  $(n \le m + k)$ :

$$g(m, n, k) = (m - n + k) \sum_{\ell=0}^{n-k} {n \choose \ell} (m - n + k + \ell)^{\ell-1} (n - k - \ell)^{n-\ell}$$
$$- (m - n + k + 1) \sum_{\ell=0}^{n-k-1} {n \choose \ell} (m - n + k + 1 + \ell)^{\ell-1} (n - k - 1 - \ell)^{n-\ell}$$

Abel's generalization of the binomial theorem:

$$(x+y)^n = \sum_{\ell=0}^n \binom{n}{\ell} x(x-\ell z)^{\ell-1} (y+\ell z)^{n-\ell}$$

 $\Rightarrow$  alternative expression for g(m, n, k) useful for k small

Abel's generalization of the binomial theorem:

$$(x+y)^n = \sum_{\ell=0}^n \binom{n}{\ell} x(x-\ell z)^{\ell-1} (y+\ell z)^{n-\ell}$$

 $\Rightarrow$  alternative expression for g(m, n, k) useful for k small

**Examples** for small numbers k of unsuccessful cars:

$$g(m, n, 0) = (m - n + 1)(m + 1)^{n-1}$$
  

$$g(m, n, 1) = (m - n + 2)(m + 2)^{n-1} + (n^2 - n - m^2 - 2m - 1)(m + 1)^{n-2}$$
  

$$g(m, n, 2) = (m - n + 3)(m + 3)^{n-1}$$
  

$$+ (2n^2 - mn - m^2 - 4n - 4m - 4)(m + 2)^{n-2}$$
  

$$+ \frac{1}{2}n(-n^2 - mn + 2m^2 + 2n - 5m + 1)(m + 1)^{n-3}$$

#### **Exact probability distribution of** $X_{m,n}$ **:**

$$\mathbb{P}\{X_{m,n}=k\}=\frac{g(m,n,k)}{m^n}$$

**Expectation of**  $X_{m,n}$ : **Gonnet and Munro [1984]** Studied in analysis of algorithm "linear probing sort"

Limiting distribution results for  $X_{m,n}$ : Panholzer [2008]

Depending on growth of  $m, n \Rightarrow$ nine regions with different limiting behaviour

#### **Exact probability distribution of** $X_{m,n}$ **:**

$$\mathbb{P}\{X_{m,n}=k\}=\frac{g(m,n,k)}{m^n}$$

**Expectation of**  $X_{m,n}$ : **Gonnet and Munro [1984]** Studied in analysis of algorithm "linear probing sort"

Limiting distribution results for  $X_{m,n}$ : Panholzer [2008]

Depending on growth of  $m, n \Rightarrow$ nine regions with different limiting behaviour

#### Exact probability distribution of $X_{m,n}$ :

$$\mathbb{P}{X_{m,n}=k}=\frac{g(m,n,k)}{m^n}$$

**Expectation of**  $X_{m,n}$ : **Gonnet and Munro [1984]** Studied in analysis of algorithm "linear probing sort"

Limiting distribution results for  $X_{m,n}$ : Panholzer [2008]

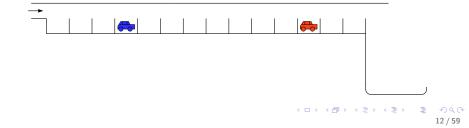
Depending on growth of  $m, n \Rightarrow$ nine regions with different limiting behaviour

Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$n \ll m : X_{m,n} \xrightarrow{(d)} X$$

$$\mathbb{P}\{X=0\}=1$$

degenerate limit law

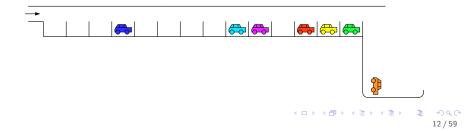


Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$n \sim \rho m, \ 0 < \rho < 1: \quad X_{m,n} \xrightarrow{(d)} X_{\rho}$$

$$\mathbb{P}\{X_{
ho} \leq k\} = (1-
ho)\sum_{\ell=0}^{k} (-1)^{k-\ell} rac{(\ell+1)^{k-\ell}}{(k-\ell)!} 
ho^{k-\ell} e^{(\ell+1)
ho}$$

#### discrete limit law

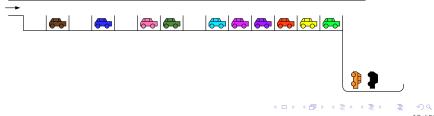


Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$\sqrt{m} \ll \Delta := m - n \ll m : \quad \frac{\Delta}{m} X_{m,n} \xrightarrow{(d)} X \stackrel{(d)}{=} \mathsf{EXP}(2)$$

survival function: 
$$\mathbb{P}\{X \ge x\} = e^{-2x}, x \ge 0$$

#### asymptotically exponential distributed

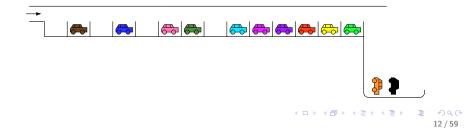


Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$\Delta := m - n \sim \rho \sqrt{m}, \ \rho > 0: \quad \frac{1}{\sqrt{m}} X_{m,n} \xrightarrow{(d)} X_{\rho} \stackrel{(d)}{=} \mathsf{LINEXP}(2,\rho)$$

survival function: 
$$\mathbb{P}\{X_{\rho} \ge x\} = e^{-2x(x+\rho)}, \quad x \ge 0$$

#### asymptotically linear-exponential distributed

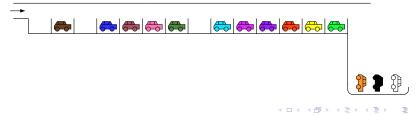


Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$0 \leq \Delta := m - n \ll \sqrt{m} : \xrightarrow{1}{\sqrt{m}} X_{m,n} \xrightarrow{(d)} X \stackrel{(d)}{=} \mathsf{RAYLEIGH}(2)$$

survival function: 
$$\mathbb{P}\{X \ge x\} = e^{-2x^2}, \quad x \ge 0$$

#### asymptotically Rayleigh distributed

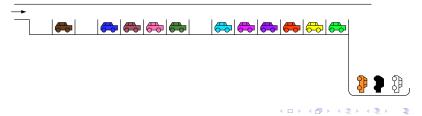


Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$0 \leq \Delta := n - m \ll \sqrt{n}: \quad \frac{X_{m,n} + m - n}{\sqrt{n}} \xrightarrow{(d)} X \stackrel{(d)}{=} \mathsf{RAYLEIGH}(2)$$

survival function: 
$$\mathbb{P}\{X \ge x\} = e^{-2x^2}, \quad x \ge 0$$

#### asymptotically Rayleigh distributed



Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$\Delta := n - m \sim \rho \sqrt{n}, \ \rho > 0: \quad \frac{X_{m,n} + m - n}{\sqrt{n}} \xrightarrow{(d)} X_{\rho} \stackrel{(d)}{=} \mathsf{LINEXP}(2,\rho)$$

survival function: 
$$\mathbb{P}{X \ge x} = e^{-2x(x+\rho)}, x \ge 0$$

#### asymptotically linear-exponential distributed

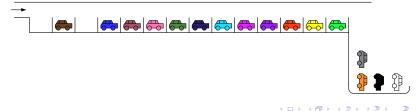


Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$\sqrt{n} \ll \Delta := n - m \ll n : \quad \frac{\Delta}{n} (X_{m,n} + m - n) \xrightarrow{(d)} X \stackrel{(d)}{=} \mathsf{EXP}(2)$$

survival function: 
$$\mathbb{P}\{X \ge x\} = e^{-2x}, x \ge 0$$

#### asymptotically exponential distributed

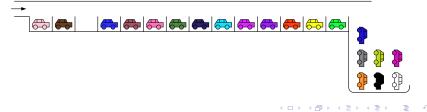


Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$n \sim \rho m, \ \rho > 1: \quad X_{m,n} + m - n \xrightarrow{(d)} X_{\rho}$$

$$\mathbb{P}\{X_{\rho} \ge k\} = k e^{-\rho k} \sum_{\ell=0}^{\infty} \frac{(\ell+k)^{\ell-1}}{\ell!} (\rho e^{-\rho})^{\ell}, \ k \ge 1$$

#### discrete limit law

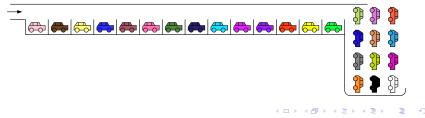


Weak convergence of  $X_{m,n}$  (*m* parking spaces, *n* cars):

$$n \gg m: \quad X_{m,n} + m - n \xrightarrow{(d)} X$$

$$\mathbb{P}\{X=0\}=1$$

degenerate limit law



13/59

# Discrete parking problems: Analysis

#### Few words on analysis:

#### Derivation of exact enumeration results:

- Recursive description of parameter via block decomposition
  - \* **Case** n < m + k: decomposition after first empty space *j*:



• Generating functions approach

13/59

# Discrete parking problems: Analysis

#### Few words on analysis:

#### Derivation of exact enumeration results:

- Recursive description of parameter via block decomposition
  - \* **Case** n < m + k: decomposition after first empty space *j*:



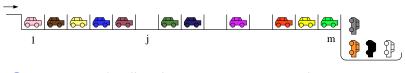
イロト イポト イヨト イヨト

• Generating functions approach

#### Few words on analysis:

#### Derivation of exact enumeration results:

- Recursive description of parameter via block decomposition
  - \* **Case** n < m + k: decomposition after first empty space *j*:



\* Case n = m + k: all parking spaces are occupied:



13/59

(a)

#### Few words on analysis:

#### Derivation of exact enumeration results:

- Recursive description of parameter via block decomposition
  - \* **Case** n < m + k: decomposition after first empty space *j*:



\* Case n = m + k: all parking spaces are occupied:



13/59

(a)

• Exact formula for suitable generating function:

$$G(z, u, v) = \frac{1 - \frac{T(zu)}{zv}}{\left(1 - \frac{T(zu)}{z}\right) \cdot \left(1 - \frac{u}{v}e^{zv}\right)}$$

• Special function "tree function" is appearing:

$$T(z) := \sum_{n\geq 1} n^{n-1} \frac{z^n}{n!}$$

T(z): satisfies functional equation  $T(z) = ze^{T(z)}$ 

**Exact generating function useful for analysing**  $X_{m,n}$  **via analytic combinatorics** (applying complex-analytic techniques)

**Example:** special instance: m (parking spaces) = n (cars)

Contour integral for GF of diagonal:  $F(u, v) = \frac{1}{2\pi i} \oint \frac{G(t, \frac{v}{t}, v)}{t} dt$ 

Applying "method of moments":

- Studying derivatives of F(u, v) evaluated at v = 1:
  - local expansion around dominant singularity  $u = \frac{1}{e}$
  - Singularity analysis, Flajolet and Odlyzko [1990]
- $\Rightarrow$  *r*-th moments converge to moments of Rayleigh r.v.

Theorem of Fréchet and Shohat:

$$\frac{X_{m,m}}{\sqrt{m}} \xrightarrow{(d)} \text{RAYLEIGH(2)}$$

**Exact generating function useful for analysing**  $X_{m,n}$  **via analytic combinatorics** (applying complex-analytic techniques)

**Example:** special instance: m (parking spaces) = n (cars)

**Contour integral for GF of diagonal:**  $F(u, v) = \frac{1}{2\pi i} \oint \frac{G(t, \frac{u}{t}, v)}{t} dt$ 

Applying "method of moments":

- Studying derivatives of F(u, v) evaluated at v = 1:
  - local expansion around dominant singularity  $u = \frac{1}{e}$
  - Singularity analysis, Flajolet and Odlyzko [1990]
- $\Rightarrow$  *r*-th moments converge to moments of Rayleigh r.v.

Theorem of Fréchet and Shohat:

$$\frac{X_{m,m}}{\sqrt{m}} \xrightarrow{(d)} \text{RAYLEIGH(2)}$$

(ロ) (部) (書) (書) 書 のので 15/59

**Exact generating function useful for analysing**  $X_{m,n}$  **via analytic combinatorics** (applying complex-analytic techniques)

**Example:** special instance: m (parking spaces) = n (cars)

Contour integral for GF of diagonal:  $F(u, v) = \frac{1}{2\pi i} \oint \frac{G(t, \frac{u}{t}, v)}{t} dt$ 

#### Applying "method of moments":

- Studying derivatives of F(u, v) evaluated at v = 1:
  - local expansion around dominant singularity  $u = \frac{1}{e}$
  - Singularity analysis, Flajolet and Odlyzko [1990]
- $\Rightarrow$  *r*-th moments converge to moments of Rayleigh r.v.

Theorem of Fréchet and Shohat:

$$\frac{X_{m,m}}{\sqrt{m}} \xrightarrow{(d)} \text{RAYLEIGH(2)}$$

# Discrete parking problems: Analysis

**Exact generating function useful for analysing**  $X_{m,n}$  **via analytic combinatorics** (applying complex-analytic techniques)

**Example:** special instance: m (parking spaces) = n (cars)

**Contour integral for GF of diagonal:**  $F(u, v) = \frac{1}{2\pi i} \oint \frac{G(t, \frac{u}{t}, v)}{t} dt$ 

#### Applying "method of moments":

- Studying derivatives of F(u, v) evaluated at v = 1:
  - local expansion around dominant singularity  $u = \frac{1}{e}$
  - Singularity analysis, Flajolet and Odlyzko [1990]
- $\Rightarrow$  *r*-th moments converge to moments of Rayleigh r.v.

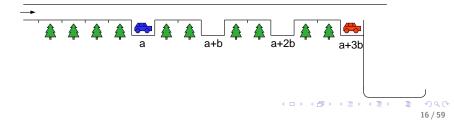
Theorem of Fréchet and Shohat:

$$\frac{X_{m,m}}{\sqrt{m}} \xrightarrow{(d)} \mathsf{RAYLEIGH}(2)$$

#### Generalized parking scheme

Stanley [1996], Yan [1997]: (a, b)-parking scheme

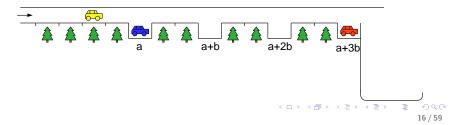
- a + (m-1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

### Stanley [1996], Yan [1997]: (a, b)-parking scheme

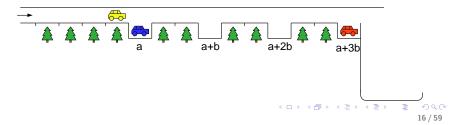
- a + (m − 1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

### Stanley [1996], Yan [1997]: (a, b)-parking scheme

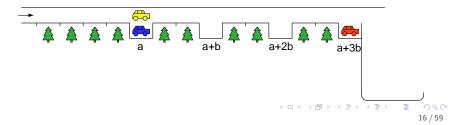
- a + (m − 1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

### **Stanley** [1996], **Yan** [1997]: (*a*, *b*)-parking scheme

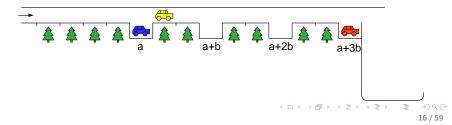
- a + (m − 1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

### **Stanley** [1996], **Yan** [1997]: (*a*, *b*)-parking scheme

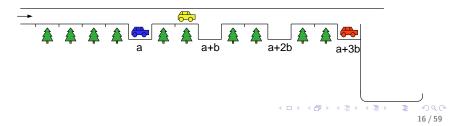
- a + (m − 1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

**Stanley** [1996], **Yan** [1997]: (*a*, *b*)-parking scheme

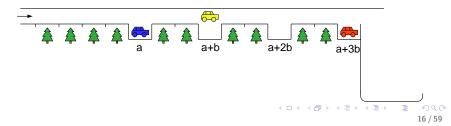
- a + (m-1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

**Stanley** [1996], **Yan** [1997]: (*a*, *b*)-parking scheme

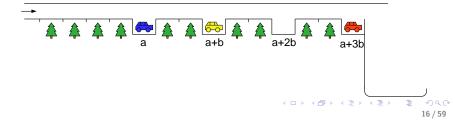
- a + (m-1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

Stanley [1996], Yan [1997]: (a, b)-parking scheme

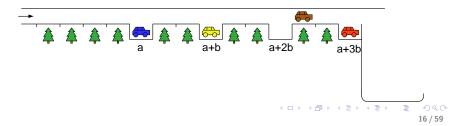
- a + (m-1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

**Stanley** [1996], **Yan** [1997]: (*a*, *b*)-parking scheme

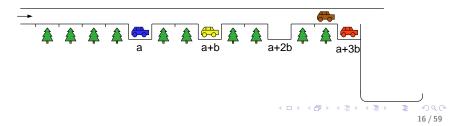
- a + (m-1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

**Stanley** [1996], **Yan** [1997]: (*a*, *b*)-parking scheme

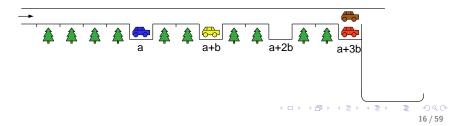
- a + (m-1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

### **Stanley** [1996], **Yan** [1997]: (*a*, *b*)-parking scheme

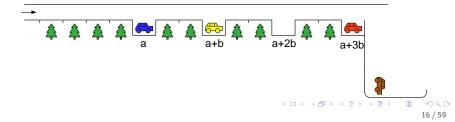
- a + (m − 1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Generalized parking scheme

Stanley [1996], Yan [1997]: (a, b)-parking scheme

- a + (m-1)b addresses
- *m* parking spaces
- parking permitted only at addresses
  - a, a + b, a + 2b, ..., a + (m 1)b



#### Question for generalized parking scheme:

What is the number  $g^{(a,b)}(m, n, k)$  of parking sequences  $a_1, \ldots, a_n \in \{1, \ldots, a + (m-1)b\}^n$  such that exactly k drivers are unsuccessful?

**Exact formula for**  $g^{(a,b)}(m,n,k)$ :

$$g^{(a,b)}(m,n,k) = (a+b(m-n+k-1))\sum_{\ell=0}^{n-k} {n \choose \ell} (a+b(m-n+k-1+\ell))^{\ell-1} (b(n-k-\ell))^{n-\ell} - (a+b(m-n+k))\sum_{\ell=0}^{n-k-1} {n \choose \ell} (a+b(m-n+k+\ell))^{\ell-1} (b(n-k-1-\ell))^{n-\ell}$$

#### Question for generalized parking scheme:

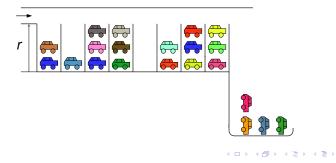
What is the number  $g^{(a,b)}(m, n, k)$  of parking sequences  $a_1, \ldots, a_n \in \{1, \ldots, a + (m-1)b\}^n$  such that exactly k drivers are unsuccessful?

**Exact formula for**  $g^{(a,b)}(m,n,k)$ :

$$g^{(a,b)}(m,n,k) = (a+b(m-n+k-1)) \sum_{\ell=0}^{n-k} {n \choose \ell} (a+b(m-n+k-1+\ell))^{\ell-1} (b(n-k-\ell))^{n-\ell} - (a+b(m-n+k)) \sum_{\ell=0}^{n-k-1} {n \choose \ell} (a+b(m-n+k+\ell))^{\ell-1} (b(n-k-1-\ell))^{n-\ell}$$

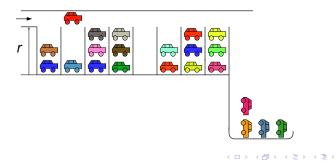
#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



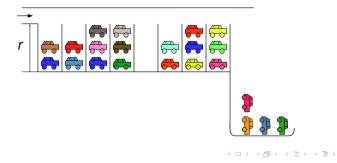
#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



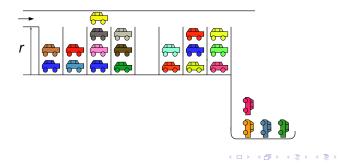
#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



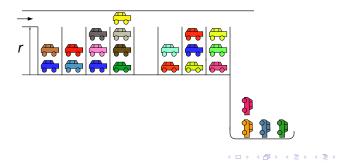
#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



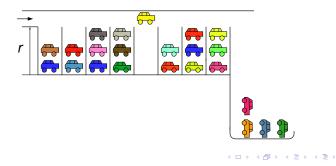
#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



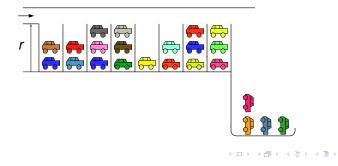
#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



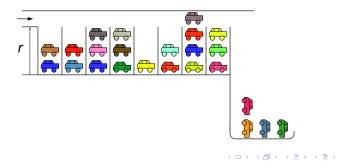
#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



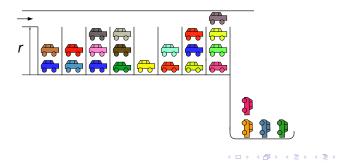
#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



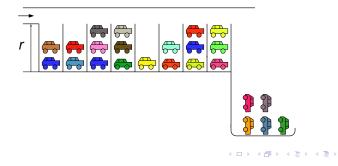
#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



#### Bucket parking scheme

- Each parking space can hold up to r cars
- Related to analysis of bucket hashing algorithms



### Question for bucket parking scheme:

What is the number  $g^{(r)}(m, n, k)$  of parking sequences  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  such that exactly k drivers are unsuccessful?

**Exact expression for suitable generating function**  $G_r(z, u, v)$ :

$$G_{r}(z, u, v) = \frac{1}{1 - \frac{u}{v^{r}}e^{zv}} \frac{\prod_{j=0}^{r-1} \left(1 - \frac{r}{zv}T(\frac{1}{r}\omega_{r}^{j}zu^{1/r})\right)}{\prod_{j=0}^{r-1} \left(1 - \frac{r}{z}T(\frac{1}{r}\omega_{r}^{j}zu^{1/r})\right)}$$

 $\omega_r:=e^{rac{2\pi i}{r}}$ : primitive *r*-th root of unity

#### **Problems for analysis:**

- no suitable explicit expression for coefficients available
- asymptotic analysis based on generating fct. more involved

 $19 \, / \, 59$ 

### Question for bucket parking scheme:

What is the number  $g^{(r)}(m, n, k)$  of parking sequences  $a_1, \ldots, a_n \in \{1, \ldots, m\}^n$  such that exactly k drivers are unsuccessful?

**Exact expression for suitable generating function**  $G_r(z, u, v)$ :

$$G_r(z, u, v) = \frac{1}{1 - \frac{u}{v^r}} e^{zv} \frac{\prod_{j=0}^{r-1} \left(1 - \frac{r}{zv} T(\frac{1}{r} \omega_r^j z u^{1/r})\right)}{\prod_{j=0}^{r-1} \left(1 - \frac{r}{z} T(\frac{1}{r} \omega_r^j z u^{1/r})\right)}$$

 $\omega_r := e^{\frac{2\pi i}{r}}$ : primitive *r*-th root of unity

#### **Problems for analysis:**

- no suitable explicit expression for coefficients available
- asymptotic analysis based on generating fct. more involved

19/59

#### Joint study with "terminal block size"

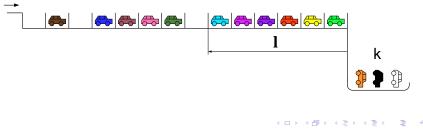
#### Refinement in analysis:

- k: number of unsuccessful drivers
- $\ell$ : size of terminal block of occupied parking spaces

#### Joint study with "terminal block size"

#### Refinement in analysis:

- k: number of unsuccessful drivers
- *l*: size of terminal block of occupied parking spaces



#### Exact enumeration result:

Numbers  $g(m, n, \ell, k)$  of parking sequences for m parking spaces and n drivers such that exactly k drivers are unsuccessful and the size of the terminal block is  $\ell$ :

$$g(m,n,\ell,k) = \binom{n}{k+\ell} (m-n+k)(m-\ell)^{n-\ell-k-1}$$
$$\times \left(\ell^{k+\ell} - \sum_{q=0}^{\ell-1} \binom{k+\ell}{q} (q+1)^{q-1} (\ell-1-q)^{k+\ell-q}\right)$$

・ロ ・ ・ 日 ・ ・ 目 ・ 日 ・ 日 ・ の へ で
21/59

# Pólya-Eggenberger urn models

(together with H.-K. Hwang, Academia Sinica, Taipei and M. Kuba, TU Wien)





#### Pólya-Eggenberger urn models:

- two types of balls: urn contains *n* white balls and *m* black balls
- evolution of urn occurs in discrete time steps
- at every step: ball is drawn at random from urn
- color of ball is inspected and then ball is reinserted into urn
- according to observed color of ball, balls are added/removed due to following rules:
- white ball drawn  $\Rightarrow$  *a* white balls and *b* black balls are added
- black ball drawn  $\Rightarrow c$  white balls and d black balls are added

$$M=ig(egin{array}{c} a & b \ c & d \end{array}ig), \quad a,b,c,d\in\mathbb{Z}$$

#### Pólya-Eggenberger urn models:

- two types of balls: urn contains *n* white balls and *m* black balls
- evolution of urn occurs in discrete time steps
- at every step: ball is drawn at random from urn
- color of ball is inspected and then ball is reinserted into urn
- according to observed color of ball, balls are added/removed due to following rules:
- white ball drawn  $\Rightarrow$  a white balls and b black balls are added
- black ball drawn  $\Rightarrow c$  white balls and d black balls are added

$$M=ig(egin{array}{c} a & b \ c & d \end{array}ig), \quad a,b,c,d\in\mathbb{Z}$$

#### Pólya-Eggenberger urn models:

- two types of balls: urn contains *n* white balls and *m* black balls
- evolution of urn occurs in discrete time steps
- at every step: ball is drawn at random from urn
- color of ball is inspected and then ball is reinserted into urn
- according to observed color of ball, balls are added/removed due to following rules:
- white ball drawn  $\Rightarrow$  a white balls and b black balls are added
- black ball drawn  $\Rightarrow c$  white balls and d black balls are added

$$M=ig(egin{array}{c} a & b \ c & d \end {array}ig), \quad a,b,c,d\in\mathbb{Z}$$

#### Pólya-Eggenberger urn models:

- two types of balls: urn contains *n* white balls and *m* black balls
- evolution of urn occurs in discrete time steps
- at every step: ball is drawn at random from urn
- color of ball is inspected and then ball is reinserted into urn
- according to observed color of ball, balls are added/removed due to following rules:
- white ball drawn  $\Rightarrow$  a white balls and b black balls are added
- black ball drawn  $\Rightarrow c$  white balls and d black balls are added

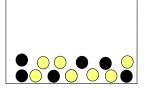
$$M = \left(egin{array}{c} a & b \ c & d \end{array}
ight), \quad a,b,c,d \in \mathbb{Z}$$

# Pólya-Eggenberger urn models: Example

#### Example:

- ball replacement matrix  $M = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$
- initial configuration:

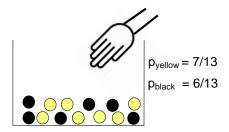
n = 7 yellow (white) balls and m = 6 black balls



・ロ ・ ・ 日 ・ ・ 目 ・ 目 ・ 目 ・ つ へ ()
24 / 59

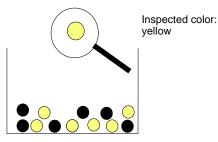
#### Example:

- ball replacement matrix  $M = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$
- initial configuration:



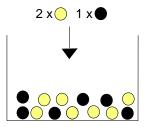
#### Example:

- ball replacement matrix  $M = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$
- initial configuration:



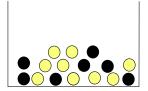
#### Example:

- ball replacement matrix  $M = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$
- initial configuration:



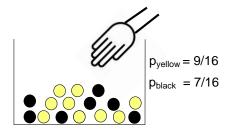
#### Example:

- ball replacement matrix  $M = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$
- initial configuration:



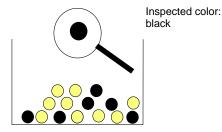
#### Example:

- ball replacement matrix  $M = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$
- initial configuration:



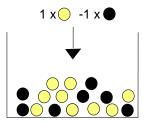
#### Example:

- ball replacement matrix  $M = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$
- initial configuration:



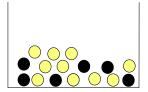
#### Example:

- ball replacement matrix  $M = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$
- initial configuration:



#### Example:

- ball replacement matrix  $M = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$
- initial configuration:



- Pólya-Eggenberger urn model with ball replacement matrix M
- urn evolves according to matrix M until absorbing state  $(i,j) \in \mathcal{A}$  is reached
- consider only well defined urns: urn always ends in absorbing state of A

- Pólya-Eggenberger urn model with ball replacement matrix M
- urn evolves according to matrix M until absorbing state  $(i, j) \in A$  is reached
- consider only well defined urns: urn always ends in absorbing state of A

- Pólya-Eggenberger urn model with ball replacement matrix M
- urn evolves according to matrix M until absorbing state  $(i, j) \in \mathcal{A}$  is reached
- consider only well defined urns: urn always ends in absorbing state of A

- Pólya-Eggenberger urn model with ball replacement matrix M
- urn evolves according to matrix M until absorbing state  $(i, j) \in \mathcal{A}$  is reached
- consider only well defined urns: urn always ends in absorbing state of A

### Why should we study such urn models?

### **Motivation:**

- such models appear in various contexts
- often have different nature compared to "usually" studied urns
- different question arising:

What is the terminal configuration of urn when starting with m black and n white balls?

### Examples of urns arising in applications:

- Pill's problem urn and generalizations
- Cannibal urn problem
- OK Corral urn problem

### Why should we study such urn models?

### Motivation:

- such models appear in various contexts
- often have different nature compared to "usually" studied urns
- different question arising:

What is the terminal configuration of urn when starting with m black and n white balls?

Examples of urns arising in applications:

- Pill's problem urn and generalizations
- Cannibal urn problem
- OK Corral urn problem

### Why should we study such urn models?

### Motivation:

- such models appear in various contexts
- often have different nature compared to "usually" studied urns
- different question arising:

What is the terminal configuration of urn when starting with m black and n white balls?

### Examples of urns arising in applications:

- Pill's problem urn and generalizations
- Cannibal urn problem
- OK Corral urn problem

OK Corral urn: introduced as model in theory of warfare

- two groups A and B of gunmen are fighting
- one gunmen is selected uniformly at random and shoots (kills) then a member of the opposing group
- fight ends if all members of one group are killed

#### Main questions:

- Which group will survive?
- How many survivors, say of group *A*, are there when the fight is over?

Historical remark: 1881 Wyatt Earp, Morgan Earp, Virgil Earp, and Doc Holliday were fighting against Frank McLaury, Tom McLaury, Ike Clanton, Billy Clanton, Billy Claiborne, and Wes Fuller the OK Corral ranch.

OK Corral urn: introduced as model in theory of warfare

- two groups A and B of gunmen are fighting
- one gunmen is selected uniformly at random and shoots (kills) then a member of the opposing group
- fight ends if all members of one group are killed

#### Main questions:

- Which group will survive?
- How many survivors, say of group *A*, are there when the fight is over?

Historical remark: 1881 Wyatt Earp, Morgan Earp, Virgil Earp, and Doc Holliday were fighting against Frank McLaury, Tom McLaury, Ike Clanton, Billy Clanton, Billy Claiborne, and Wes Fuller the OK Corral ranch.

OK Corral urn: introduced as model in theory of warfare

- two groups A and B of gunmen are fighting
- one gunmen is selected uniformly at random and shoots (kills) then a member of the opposing group
- fight ends if all members of one group are killed

#### Main questions:

- Which group will survive?
- How many survivors, say of group *A*, are there when the fight is over?

Historical remark: 1881 Wyatt Earp, Morgan Earp, Virgil Earp, and Doc Holliday were fighting against Frank McLaury, Tom McLaury, Ike Clanton, Billy Clanton, Billy Claiborne, and Wes Fuller the OK Corral ranch.

### OK Corral urn: described via diminishing urn model

- ball replacement matrix  $M = \begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\} \cup \{(m, 0) | m \in \mathbb{N}_0\}$

#### Mathematical description:

- X<sub>m,n</sub>: r.v. counting number of white balls (survivors) when all black balls have been drawn
- probability gen. function:  $h_{m,n}(v) = \sum_{k\geq 0} \mathbb{P}\{X_{m,n} = k\}v^k$

### **Recurrence for** $h_{m,n}(v)$ :

$$h_{m,n}(v) = \frac{n}{n+m} h_{m-1,n}(v) + \frac{m}{n+m} h_{m,n-1}(v), \quad n \ge 1, m \ge 1$$

boundary values:  $h_{0,n}(v) = v^n$ ,  $h_{m,0}(v) = 1$ 

28 / 59

・ロン ・四 と ・ ヨ と ・ ヨ と … ヨ

OK Corral urn: described via diminishing urn model

- ball replacement matrix  $M = \begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\} \cup \{(m, 0) | m \in \mathbb{N}_0\}$

### Mathematical description:

- X<sub>m,n</sub>: r.v. counting number of white balls (survivors) when all black balls have been drawn
- probability gen. function:  $h_{m,n}(v) = \sum_{k\geq 0} \mathbb{P}\{X_{m,n} = k\}v^k$

**Recurrence for**  $h_{m,n}(v)$ :

$$h_{m,n}(v) = \frac{n}{n+m} h_{m-1,n}(v) + \frac{m}{n+m} h_{m,n-1}(v), \quad n \ge 1, m \ge 1$$

boundary values:  $h_{0,n}(v) = v^n$ ,  $h_{m,0}(v) = 1$ 

28 / 59

・ロト ・ 同ト ・ ヨト ・ ヨト ・ りゅう

OK Corral urn: described via diminishing urn model

- ball replacement matrix  $M = \begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\} \cup \{(m, 0) | m \in \mathbb{N}_0\}$

### Mathematical description:

- X<sub>m,n</sub>: r.v. counting number of white balls (survivors) when all black balls have been drawn
- probability gen. function:  $h_{m,n}(v) = \sum_{k\geq 0} \mathbb{P}\{X_{m,n} = k\}v^k$

**Recurrence for**  $h_{m,n}(v)$ :

$$h_{m,n}(v) = \frac{n}{n+m}h_{m-1,n}(v) + \frac{m}{n+m}h_{m,n-1}(v), \quad n \ge 1, m \ge 1$$

boundary values:  $h_{0,n}(v) = v^n$ ,  $h_{m,0}(v) = 1$ 

28 / 59

・ロト ・ 同ト ・ ヨト ・ ヨト ・ りゅう

Generalized OK Corral urn:

Arms of group *A* have power  $\alpha \in \mathbb{N}$ Arms of group *B* have power  $\beta \in \mathbb{N}$ 

- ball replacement matrix  $M = \begin{pmatrix} 0 & -\alpha \\ -\beta & 0 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, \beta n) | n \in \mathbb{N}_0\} \cup \{(\alpha m, 0) | m \in \mathbb{N}_0\}$

**Cannibal urn:** model for behavior of cannibals in biological population

- ball replacement matrix  $M = \begin{pmatrix} 0 & -1 \\ 1 & -2 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\} \cup \{(1, n) | n \in \mathbb{N}_0\}$

Pills problem urn: (introduced by Knuth and Mc Carthy [1991])

- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$

**Generalized OK Corral urn:** Arms of group *A* have power  $\alpha \in \mathbb{N}$ 

- Arms of group *B* have power  $\beta \in \mathbb{N}$ 
  - ball replacement matrix  $M = \begin{pmatrix} 0 & -\alpha \\ -\beta & 0 \end{pmatrix}$
  - absorbing states  $\mathcal{A} = \{(0, \beta n) | n \in \mathbb{N}_0\} \cup \{(\alpha m, 0) | m \in \mathbb{N}_0\}$

**Cannibal urn:** model for behavior of cannibals in biological population

- ball replacement matrix  $M = \begin{pmatrix} 0 & -1 \\ 1 & -2 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\} \cup \{(1, n) | n \in \mathbb{N}_0\}$

Pills problem urn: (introduced by Knuth and Mc Carthy [1991])

- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$

**Generalized OK Corral urn:** Arms of group *A* have power  $\alpha \in \mathbb{N}$ 

Arms of group *B* have power  $\beta \in \mathbb{N}$ 

- ball replacement matrix  $M = \begin{pmatrix} 0 & -\alpha \\ -\beta & 0 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, \beta n) | n \in \mathbb{N}_0\} \cup \{(\alpha m, 0) | m \in \mathbb{N}_0\}$

**Cannibal urn:** model for behavior of cannibals in biological population

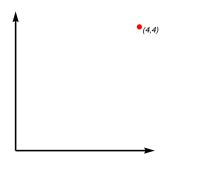
- ball replacement matrix  $M = \begin{pmatrix} 0 & -1 \\ 1 & -2 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\} \cup \{(1, n) | n \in \mathbb{N}_0\}$

Pills problem urn: (introduced by Knuth and Mc Carthy [1991])

- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$

#### Evolution of urn: can be described via weighted lattice paths





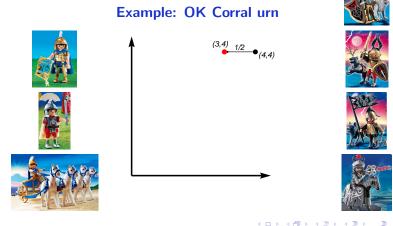








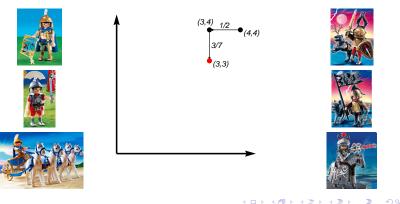
#### Evolution of urn: can be described via weighted lattice paths



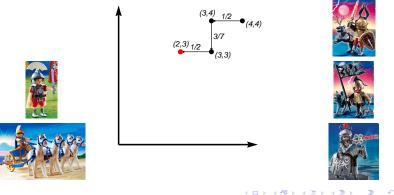
≡ ∞) α (< 30 / 59

#### Evolution of urn: can be described via weighted lattice paths

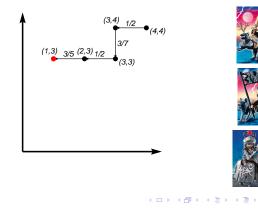




#### Evolution of urn: can be described via weighted lattice paths

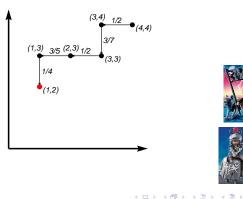


#### Evolution of urn: can be described via weighted lattice paths



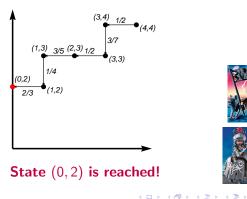


#### Evolution of urn: can be described via weighted lattice paths





#### **Evolution of urn:** can be described via weighted lattice paths







### Outline of analytic approach:

- generating function approach
- recurrences for prob. gen. fct. h<sub>n,m</sub>(v) translated into first order linear partial differential equations
- applying method of characteristics

#### Problems where all boundary behaviors are known:

• use ordinary generating function H(z, w) = H(z, w, v):

$$H(z,w) := \sum_{n \ge 1} \sum_{m \ge 1} h_{n,m}(v) z^n w^m$$

### Problems with unknown boundary values:

- use suitably modified generating functions to get rid of the unknown boundary values  $h_{m,0}(v)$
- E.g., for cannibal urn we use

$$H(z,w) := \sum_{n \ge 0} \sum_{m \ge 1} \frac{1}{m} \binom{n+m-1}{m-1} h_{n,m}(v) z^n w^m.$$

### Outline of analytic approach:

- generating function approach
- recurrences for prob. gen. fct. h<sub>n,m</sub>(v) translated into first order linear partial differential equations
- applying method of characteristics

### Problems where all boundary behaviors are known:

• use ordinary generating function H(z, w) = H(z, w, v):

$$H(z,w) := \sum_{n\geq 1} \sum_{m\geq 1} h_{n,m}(v) z^n w^m$$

### Problems with unknown boundary values:

- use suitably modified generating functions to get rid of the unknown boundary values  $h_{m,0}(v)$
- E.g., for cannibal urn we use

$$H(z,w) := \sum_{n \ge 0} \sum_{m \ge 1} \frac{1}{m} \binom{n+m-1}{m-1} h_{n,m}(v) z^n w^m.$$

### Outline of analytic approach:

- generating function approach
- recurrences for prob. gen. fct. h<sub>n,m</sub>(v) translated into first order linear partial differential equations
- applying method of characteristics

### Problems where all boundary behaviors are known:

• use ordinary generating function H(z, w) = H(z, w, v):

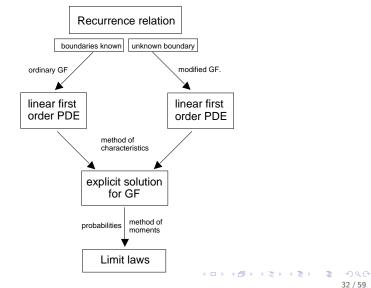
$$H(z,w) := \sum_{n\geq 1} \sum_{m\geq 1} h_{n,m}(v) z^n w^m$$

### Problems with unknown boundary values:

- use suitably modified generating functions to get rid of the unknown boundary values  $h_{m,0}(v)$
- E.g., for cannibal urn we use

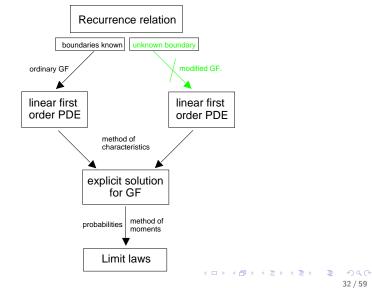
$$H(z,w) := \sum_{n\geq 0} \sum_{m\geq 1} \frac{1}{m} \binom{n+m-1}{m-1} h_{n,m}(v) z^n w^m.$$

#### In short we proceed as follows:



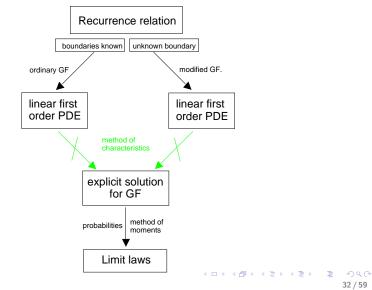
32 / 59

#### Can we manage to find a suitably modified GF?



32 / 59

#### Can we find a "handy" first integral?



# For many interesting urn models we obtain explicit solutions!

Example: generalized OK Corral urn

**Linear first-order PDE** with H(z, 0) = H(0, w) = 0:

$$\beta z(1-w)H_z(z,w) + \alpha w(1-z)H_w(z,w) = \frac{\beta w z v^{\beta}}{(1-v^{\beta}z)^2} + \frac{\alpha w z}{(1-w)^2}$$

#### System of characteristic differential equations:

$$\dot{z} = \beta z (1 - w), \quad \dot{w} = \alpha w (1 - z)$$

For many interesting urn models we obtain explicit solutions!

Example: generalized OK Corral urn

**Linear first-order PDE** with H(z, 0) = H(0, w) = 0:

$$\beta z(1-w)H_z(z,w) + \alpha w(1-z)H_w(z,w) = \frac{\beta w z v^{\beta}}{(1-v^{\beta}z)^2} + \frac{\alpha w z}{(1-w)^2}$$

System of characteristic differential equations:

$$\dot{z} = \beta z (1 - w), \quad \dot{w} = \alpha w (1 - z)$$

## For many interesting urn models we obtain explicit solutions!

Example: generalized OK Corral urn

**Linear first-order PDE** with H(z, 0) = H(0, w) = 0:

$$\beta z(1-w)H_z(z,w) + \alpha w(1-z)H_w(z,w) = \frac{\beta w z v^{\beta}}{(1-v^{\beta}z)^2} + \frac{\alpha w z}{(1-w)^2}$$

#### System of characteristic differential equations:

$$\dot{z} = \beta z (1 - w), \quad \dot{w} = \alpha w (1 - z)$$

 $\Rightarrow$  first integral:

$$\xi(z,w) := \frac{z^{\alpha/\beta}}{w}e^{w-z\alpha/\beta} = \text{const.}$$

Using transformation:

$$\xi = rac{z^{lpha/eta}}{w} e^{w-zlpha/eta}$$
 and  $\eta = z$ 

 $\Rightarrow$  explicit GF solution involving tree function T(z):

$$H(z,w) = z \int_0^1 \frac{v^{\beta} T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}) dq}{(1-v^{\beta} zq)^2 (1-T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}))}$$
$$+ z \int_0^1 \frac{\alpha T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}) dq}{\beta (1-T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}))^3}.$$

√) < (\*)
34 / 59
</p>

#### $\Rightarrow$ first integral:

$$\xi(z,w) := \frac{z^{\alpha/\beta}}{w}e^{w-z\alpha/\beta} = \text{const.}$$

#### Using transformation:

$$\xi = rac{z^{lpha/eta}}{w} e^{w-zlpha/eta}$$
 and  $\eta = z$ 

 $\Rightarrow$  explicit GF solution involving tree function T(z):

$$H(z,w) = z \int_0^1 \frac{v^{\beta} T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}) dq}{(1-v^{\beta} zq)^2 (1-T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}))}$$
$$+ z \int_0^1 \frac{\alpha T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}) dq}{\beta (1-T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}))^3}.$$

√ < (~
34 / 59
</p>

 $\Rightarrow$  first integral:

$$\xi(z,w) := \frac{z^{\alpha/\beta}}{w}e^{w-z\alpha/\beta} = \text{const.}$$

#### Using transformation:

$$\xi = rac{z^{lpha/eta}}{w} e^{w-zlpha/eta}$$
 and  $\eta = z$ 

 $\Rightarrow$  explicit GF solution involving tree function T(z):

$$H(z,w) = z \int_0^1 \frac{v^{\beta} T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}) dq}{(1-v^{\beta} zq)^2 (1-T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}))} + z \int_0^1 \frac{\alpha T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}) dq}{\beta (1-T(wq^{\alpha/\beta} e^{\beta z(1-q)/\alpha-w}))^3}.$$

#### As a consequence:

• For many interesting urn models we obtain explicit formulæ for probabilities, probability generating functions, moments, etc.

Explicit formulæ useful for describing limiting behaviour of random variables.

## Pólya-Eggenberger urn models: Results

#### As a consequence:

- For many interesting urn models we obtain explicit formulæ for probabilities, probability generating functions, moments, etc.
  - Explicit formulæ useful for describing limiting behaviour of random variables.

イロト 不同下 イヨト イヨト

#### Example: Generalized OK Corral urn

#### Theorem

Starting with  $\beta n$  white balls and  $\alpha m$  black balls.

 $p_{\alpha m,\beta n}$ : probability that all black balls are removed (group of white balls "survive"):

$$p_{\alpha m,\beta n} = \frac{1}{m!n!} \frac{\beta^m}{\alpha^m} \sum_{\ell=1}^n (-1)^{n-\ell} \frac{\binom{n}{\ell}}{\binom{m+\frac{\beta}{\alpha}}{m}} \ell^{n+m}$$

 $\mathbb{P}\{X_{\alpha m,\beta n} = \beta k\}$ : probability that exactly  $\beta k$  white balls "survive":

$$\mathbb{P}\{X_{\alpha m,\beta n}=\beta k\}=\frac{k}{(n-k)!m!}\frac{\beta^m}{\alpha^m}\sum_{\ell=0}^n(-1)^{n-\ell}\frac{\binom{n-k}{\ell-k}}{\binom{m+\frac{\beta}{\alpha}\ell}{m}}\ell^{m+n-1-k}$$

▲□ > ▲□ > ▲目 > ▲目 > ▲目 > △○ ◇ ◇

#### Limiting distribution results:

- model very sensitive to relative sizes of initial groups
- influence of "power of arms": according to the square roots of powers
- If  $\sqrt{\alpha}m \sim \sqrt{\beta}n$  does not hold then fight is unfair!
- results dependend on behaviour of quantities

$$A_1(n,m) = \beta \frac{n(n+1)}{2} - \alpha \frac{m(m+1)}{2}$$

and

$$A_2(n,m) = \beta^2 \frac{n(n+1)(2n+1)}{6} + \alpha^2 \frac{m(m+1)(2m+1)}{6}$$

・ロ ・ ・ 日 ・ ・ 三 ・ ・ 三 ・ ・ 三 ・ つ へ (\* 37 / 59

#### Limiting distribution results:

- model very sensitive to relative sizes of initial groups
- influence of "power of arms": according to the square roots of powers
- If  $\sqrt{\alpha}m \sim \sqrt{\beta}n$  does not hold then fight is unfair!
- results dependend on behaviour of quantities

$$A_1(n,m) = \beta \frac{n(n+1)}{2} - \alpha \frac{m(m+1)}{2}$$

and

$$A_2(n,m) = \beta^2 \frac{n(n+1)(2n+1)}{6} + \alpha^2 \frac{m(m+1)(2m+1)}{6}$$

#### Limiting distribution results:

- model very sensitive to relative sizes of initial groups
- influence of "power of arms": according to the square roots of powers
- If  $\sqrt{\alpha}m \sim \sqrt{\beta}n$  does not hold then fight is unfair!
- results dependend on behaviour of quantities

$$A_1(n,m) = \beta \frac{n(n+1)}{2} - \alpha \frac{m(m+1)}{2}$$

and

$$A_2(n,m) = \beta^2 \frac{n(n+1)(2n+1)}{6} + \alpha^2 \frac{m(m+1)(2m+1)}{6}$$

#### Theorem

#### Which group will survive?

• Region "Black balls survive":  $\frac{A_1(n,m)}{\sqrt{A_2(n,m)}} \rightarrow -\infty$ :  $p_{\alpha m,\beta n} \rightarrow 0$ • "Fair" region:  $\frac{A_1(n,m)}{\sqrt{A_2(n,m)}} \rightarrow \theta \in \mathbb{R}$ :  $p_{\alpha m,\beta n} \rightarrow F(\theta)$ , function  $F(\theta)$  can be described explicitly. • Region "White balls survive":  $\frac{A_1(n,m)}{\sqrt{A_2(n,m)}} \rightarrow \infty$ :  $p_{\alpha m,\beta n} \rightarrow 1$ 

・ロト ・団ト ・ヨト ・ヨト ・ シュー のへの

#### Theorem

#### How many survivors in group of white balls?

- Region "No survivors":  $\frac{A_1(n,m)}{\sqrt{A_2(n,m)}} \to -\infty$ :  $X_{\alpha m,\beta n} \xrightarrow{(d)} X$  with  $\mathbb{P}\{X = 0\} = 1$ • "Fair" region:  $\frac{A_1(n,m)}{\sqrt{A_2(n,m)}} \to \theta \in \mathbb{R}$ :  $\frac{X_{\alpha m,\beta n}}{\sqrt{A_2(n,m)}} \xrightarrow{(d)} X$ , with  $\mathbb{P}\{X \le x\} = \Phi(\frac{\beta x^2}{2} - \theta), x \ge 0$  $\Phi(x) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{x} e^{-\frac{u^2}{2}} du$ : standard normal distribution function
- Region "White group of balls survive":  $\frac{A_1(n,m)}{\sqrt{A_2(n,m)}} \to \infty$ : various subregions with different behaviour

## **Higher dimensional urn models:** approach applicable to several urns

#### Example: *r*-dimensional Pills problem urn:

• ball replacement matrix:

$$M = \begin{pmatrix} -1 & 0 & 0 & \cdots & 0 & 0 & 0 \\ 1 & -1 & 0 & \ddots & \ddots & \ddots & 0 \\ 0 & 1 & -1 & \ddots & \ddots & \ddots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & \ddots & \ddots & \ddots & -1 & 0 & 0 \\ 0 & 0 & 0 & \cdots & 0 & 1 & -1 \end{pmatrix}$$

• absorbing states: hyperplane  $\mathcal{A} = \{(n_1, \dots, n_{r-1}, 0) | n_1, \dots, n_{r-1} \in \mathbb{N}\}$ 

**Higher dimensional urn models:** approach applicable to several urns

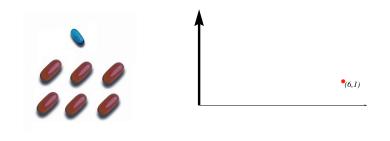
#### Example: *r*-dimensional Pills problem urn:

• ball replacement matrix:

$$M = \begin{pmatrix} -1 & 0 & 0 & \cdots & 0 & 0 & 0 \\ 1 & -1 & 0 & \ddots & \ddots & \ddots & 0 \\ 0 & 1 & -1 & \ddots & \ddots & \ddots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & \ddots & \ddots & \ddots & -1 & 0 & 0 \\ 0 & 0 & 0 & \cdots & 0 & 1 & -1 \end{pmatrix}$$

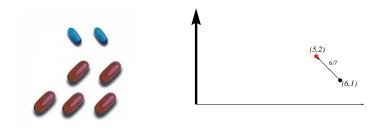
• absorbing states: hyperplane  $\mathcal{A} = \{(n_1, \dots, n_{r-1}, 0) | n_1, \dots, n_{r-1} \in \mathbb{N}_0\}$ 

- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



#### Example of two-dimensional pill's problem:

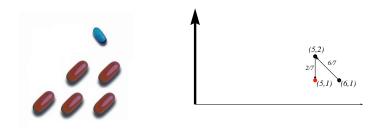
- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



イロト 不得下 イヨト イヨト 二日

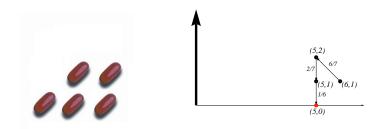
#### Example of two-dimensional pill's problem:

- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill

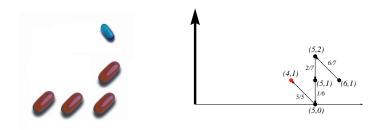


イロト 不得下 イヨト イヨト 二日

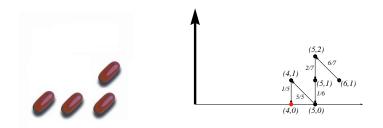
- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



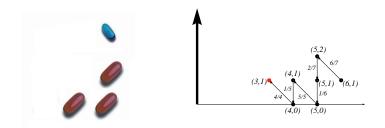
- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



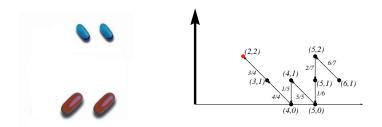
- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



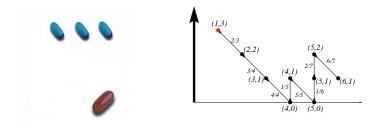
- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



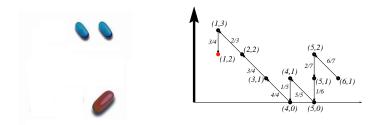
- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



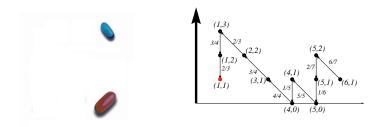
- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill

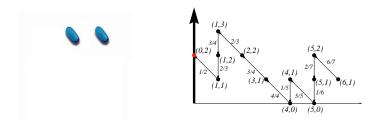


- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



#### Example of two-dimensional pill's problem:

- ball replacement matrix  $M = \begin{pmatrix} -1 & 0 \\ 1 & -1 \end{pmatrix}$
- absorbing states  $\mathcal{A} = \{(0, n) | n \in \mathbb{N}_0\}$
- start with 6 large pills and one small pill



 $\Rightarrow$  the state  $(0,2) \in \mathcal{A}$  is reached

#### First order linear PDE:

$$\sum_{j=1}^{r-1} (z_j - z_1 z_j - z_{j+1}) H_{z_j}(\mathbf{z}) + (z_r - z_1 z_r) H_{z_r}(\mathbf{z}) - z_1 H(\mathbf{z})$$
$$= \frac{v_{r-1} z_r}{(1 - v_1 z_1 - v_2 z_2 - \dots - v_{r-1} z_{r-1})^2}.$$

#### Chracteristic system of DEs:

$$\dot{z}_1 = z_1 - z_1^2 - z_2, \quad \dot{z}_2 = z_2 - z_1 z_2 - z_3, \quad \dots,$$
  
 $\dot{z}_{r-1} = z_{r-1} - z_1 z_{r-1} - z_r, \quad \dot{z}_r = z_r - z_1 z_r.$ 

(ロ)、(部)、(言)、(言)、(言)、(の)、(42/59)

#### First order linear PDE:

$$\sum_{j=1}^{r-1} (z_j - z_1 z_j - z_{j+1}) H_{z_j}(\mathbf{z}) + (z_r - z_1 z_r) H_{z_r}(\mathbf{z}) - z_1 H(\mathbf{z})$$
  
=  $\frac{v_{r-1} z_r}{(1 - v_1 z_1 - v_2 z_2 - \dots - v_{r-1} z_{r-1})^2}.$ 

#### Chracteristic system of DEs:

$$\dot{z}_1 = z_1 - z_1^2 - z_2, \quad \dot{z}_2 = z_2 - z_1 z_2 - z_3, \quad \dots, \\ \dot{z}_{r-1} = z_{r-1} - z_1 z_{r-1} - z_r, \quad \dot{z}_r = z_r - z_1 z_r.$$

<ロ > < 回 > < 回 > < 目 > < 目 > < 目 > 目 の Q (~ 42 / 59

**Independent first integrals**  $\xi_1, \ldots, \xi_{r-2}$ : characterized as solution of system of linear equations

$$\frac{z_{r-2}}{z_r} = \frac{\left(\frac{z_{r-1}}{z_r}\right)^2}{2!} + \xi_{r-2},$$

$$\frac{z_{r-3}}{z_r} = \frac{\left(\frac{z_{r-1}}{z_r}\right)^3}{3!} + \xi_{r-2}\frac{\left(\frac{z_{r-1}}{z_r}\right)}{1!} + \xi_{r-3},$$

$$\frac{z_{r-4}}{z_r} = \frac{\left(\frac{z_{r-1}}{z_r}\right)^4}{4!} + \xi_{r-2}\frac{\left(\frac{z_{r-1}}{z_r}\right)^2}{2!} + \xi_{r-3}\frac{\left(\frac{z_{r-1}}{z_r}\right)}{1!} + \xi_{r-4},$$

$$\vdots = \vdots$$

$$\frac{z_1}{z_r} = \frac{\left(\frac{z_{r-1}}{z_r}\right)^{r-1}}{(r-1)!} + \xi_{r-2}\frac{\left(\frac{z_{r-1}}{z_r}\right)^{r-3}}{(r-3)!} + \xi_{r-3}\frac{\left(\frac{z_{r-1}}{z_r}\right)^{r-4}}{(r-4)!} + \dots + \xi_2\frac{\left(\frac{z_{r-1}}{z_r}\right)}{1!} + \xi_1.$$

$$(r-1)\text{-th independent first integral:}$$

$$\xi_{r-1} = \frac{z_r}{1-z_1-\dots-z_r}e^{\frac{z_{r-1}}{z_r}}.$$

Theorem

Explicit generating functions solution:

$$H(\mathbf{z}) = v_{r-1}z_r \int_0^1 \frac{dq}{\left(f(\mathbf{z},\mathbf{v},q)\right)^2},$$

with

$$f(\mathbf{z}, \mathbf{v}, q) = 1 - \sum_{\ell=1}^{r-1} z_{\ell} \left( 1 - q \sum_{k=1}^{\ell} \frac{(1 - v_{k})(-1)^{\ell-k} \log^{\ell-k} q}{(\ell - k)!} \right) - z_{r} \left( 1 - q - q \sum_{k=1}^{r-1} \frac{(1 - v_{k})(-1)^{r-k} \log^{r-k} q}{(r - k)!} \right).$$

Exact and asymptotic results follow from that!

Theorem

Explicit generating functions solution:

$$H(\mathbf{z}) = v_{r-1}z_r \int_0^1 \frac{dq}{\left(f(\mathbf{z},\mathbf{v},q)\right)^2},$$

with

$$f(\mathbf{z}, \mathbf{v}, q) = 1 - \sum_{\ell=1}^{r-1} z_{\ell} \left( 1 - q \sum_{k=1}^{\ell} \frac{(1 - v_{k})(-1)^{\ell-k} \log^{\ell-k} q}{(\ell - k)!} \right) - z_{r} \left( 1 - q - q \sum_{k=1}^{r-1} \frac{(1 - v_{k})(-1)^{r-k} \log^{r-k} q}{(r - k)!} \right).$$

Exact and asymptotic results follow from that!

## **Network models**

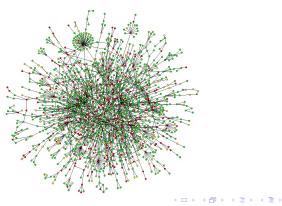
(partially together with M. Kuba, TU Wien partially together with M. Drmota and B. Gittenberger, TU Wien partially together with G. Seitz, TU Wien)



### Network models: Introduction

#### Experimental study of real networks:

- (e.g., Watts and Strogatz [1998])
  - neural networks
  - collaboration graphs
  - power grid of US



#### **Occuring phenomena:**

## • "small-world"-phenomen:

diameters are smaller than regularly constructed graphs

 degree-distribution follows "power-law": probability p<sub>k</sub> that node has degree k satisfies

$$p_k \sim k^{-\gamma}, \quad \gamma \in \mathbb{R}^+$$

#### $\Rightarrow$ Scale-free networks

(e.g., protein networks, citation networks, some social networks)

 $\Rightarrow$  different behaviour than "classical" graph models (e.g., G(n, p): Erdős-Rényi-graphs)

#### **Occuring phenomena:**

• "small-world"-phenomen:

diameters are smaller than regularly constructed graphs

 degree-distribution follows "power-law": probability p<sub>k</sub> that node has degree k satisfies

$$p_k \sim k^{-\gamma}, \quad \gamma \in \mathbb{R}^+$$

#### $\Rightarrow$ Scale-free networks

(e.g., protein networks, citation networks, some social networks)

 $\Rightarrow$  different behaviour than "classical" graph models (e.g., G(n, p): Erdős-Rényi-graphs)

#### **Occuring phenomena:**

• "small-world"-phenomen:

diameters are smaller than regularly constructed graphs

 degree-distribution follows "power-law": probability p<sub>k</sub> that node has degree k satisfies

$$p_k \sim k^{-\gamma}, \quad \gamma \in \mathbb{R}^+$$

#### $\Rightarrow$ Scale-free networks

(e.g., protein networks, citation networks, some social networks)

 $\Rightarrow$  different behaviour than "classical" graph models (e.g., G(n, p): Erdős-Rényi-graphs)

#### Of interest:

- Modelling scale-free networks by random graphs defined by simple rules
- Precise mathematical analysis of models

#### Famous model: Barabasi-Albert model [1999]:

- Start with small number of vertices
- At each time step: add new vertex and connect it to *m* different existing vertice
- Special rule "Preferential attachement": probability p(v) that new vertex will be connected to vertex v is proportional to connectivity of v
  - $\Rightarrow$  "success breeds success"

#### Of interest:

- Modelling scale-free networks by random graphs defined by simple rules
- Precise mathematical analysis of models

#### Famous model: Barabasi-Albert model [1999]:

- Start with small number of vertices
- At each time step:

add new vertex and connect it to m different existing vertices

 Special rule "Preferential attachement": probability p(v) that new vertex will be connected to vertex v is proportional to connectivity of v
 ⇒ "success breeds success"

#### Of interest:

- Modelling scale-free networks by random graphs defined by simple rules
- Precise mathematical analysis of models

#### Famous model: Barabasi-Albert model [1999]:

- Start with small number of vertices
- At each time step:

add new vertex and connect it to m different existing vertices

- Special rule "Preferential attachement": probability p(v) that new vertex will be connected to vertex v is proportional to connectivity of v
  - ⇒ "success breeds success"

#### **Special case:** $m = 1 \Rightarrow$ family of random trees:

## Plane-oriented recursive trees (PORTs) (introduced by Prodinger and Urbanek [1983]; Szymansky [1985])

The order of the subtrees is important!



**Special case:**  $m = 1 \Rightarrow$  family of random trees:

Plane-oriented recursive trees (PORTs) (introduced by Prodinger and Urbanek [1983]; Szymansky [1985])

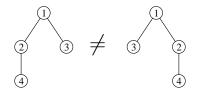
The order of the subtrees is important!



**Special case:**  $m = 1 \Rightarrow$  family of random trees:

Plane-oriented recursive trees (PORTs) (introduced by Prodinger and Urbanek [1983]; Szymansky [1985])

The order of the subtrees is important!



Generated via "preferential attachment"-rule: probability that new node is attached to v is proportional to  $d^+(v) + 1$ 

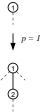


50 / 59

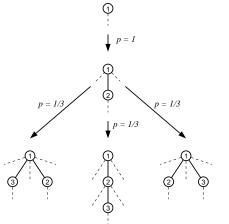
## Network models: PORTs

## Generated via "preferential attachment"-rule: probability that new node is attached to v is proportional to $d^+(v) + 1$

Generated via "preferential attachment"-rule: probability that new node is attached to v is proportional to  $d^+(v) + 1$ 

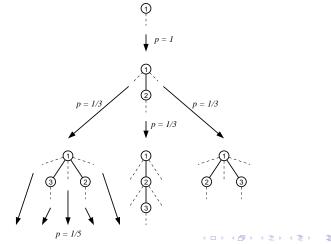


**Generated via "preferential attachment"-rule:** probability that new node is attached to v is proportional to  $d^+(v) + 1$ 



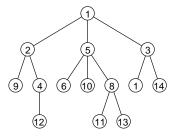
イロト イポト イヨト イヨト

**Generated via "preferential attachment"-rule:** probability that new node is attached to v is proportional to  $d^+(v) + 1$ 



#### Kuba and Panholzer [2006, 2007]:

precise analysis of various parameters in PORTs and generalizations

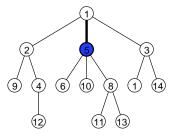


#### Exact and asymptotic results for:

- Depth of specified nodes
- Distance between specified nodes
- Subtree-size of specified nodes
- Out-degree of specified nodes
- Number of Leaves in subtree rooted at specified node

## Kuba and Panholzer [2006, 2007]:

precise analysis of various parameters in PORTs and generalizations

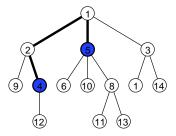


#### Exact and asymptotic results for:

- Depth of specified nodes
- Distance between specified nodes
- Subtree-size of specified nodes
- Out-degree of specified nodes
- Number of Leaves in subtree rooted at specified node

#### Kuba and Panholzer [2006, 2007]:

precise analysis of various parameters in PORTs and generalizations

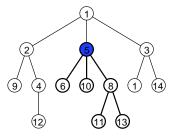


#### Exact and asymptotic results for:

- Depth of specified nodes
- Distance between specified nodes
- Subtree-size of specified nodes
- Out-degree of specified nodes
- Number of Leaves in subtree rooted at specified node

## Kuba and Panholzer [2006, 2007]:

precise analysis of various parameters in PORTs and generalizations

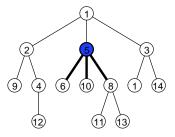


#### Exact and asymptotic results for:

- Depth of specified nodes
- Distance between specified nodes
- Subtree-size of specified nodes
- Out-degree of specified nodes
- Number of Leaves in subtree rooted at specified node

#### Kuba and Panholzer [2006, 2007]:

precise analysis of various parameters in PORTs and generalizations

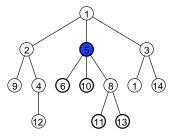


#### Exact and asymptotic results for:

- Depth of specified nodes
- Distance between specified nodes
- Subtree-size of specified nodes
- Out-degree of specified nodes
- Number of Leaves in subtree rooted at specified node

## Kuba and Panholzer [2006, 2007]:

precise analysis of various parameters in PORTs and generalizations



#### Exact and asymptotic results for:

- Depth of specified nodes
- Distance between specified nodes
- Subtree-size of specified nodes
- Out-degree of specified nodes
- Number of Leaves in subtree rooted at specified node

## Network models: Thickened trees

#### But after all: PORTs are trees!

#### Richer structures:

**"Thickened trees":** Drmota, Gittenberger and Panholzer [2008], Drmota, Gittenberger and Kutzelnigg [2009]

- Substitution process:
  - start with PORTs,

replace nodes by certain graphs

(日) (同) (三) (三)



 inspired from some real networks: local structure: clusters, global structure: tree-like

3

## Network models: Thickened trees

#### But after all: PORTs are trees!

#### **Richer structures:**

"Thickened trees": Drmota, Gittenberger and Panholzer [2008], Drmota, Gittenberger and Kutzelnigg [2009]



start with PORTs,

replace nodes by certain graphs



• inspired from some real networks: local structure: clusters, global structure: tree-like

## Network models: Thickened trees

#### But after all: PORTs are trees!

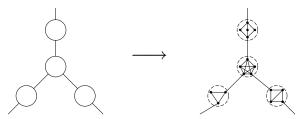
#### **Richer structures:**

**"Thickened trees":** Drmota, Gittenberger and Panholzer [2008], Drmota, Gittenberger and Kutzelnigg [2009]

• Substitution process:

start with PORTs,

replace nodes by certain graphs



• inspired from some real networks: local structure: clusters, global structure: tree-like

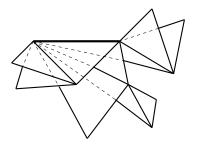
#### Processes generating other graph families: Panholzer and Seitz [2009+] ⇒ "Ordered *k*-trees" by attaching nodes to existing *k*-cliques

Example of a rooted 2-tree:



#### Processes generating other graph families: Panholzer and Seitz [2009+] $\Rightarrow$ "Ordered *k*-trees" by attaching nodes to existing *k*-cliques

Example of a rooted 2-tree:



#### **Ordered** *k*-**trees**:

- Start with *k*-clique
- At each time step: add new vertex and connect it to all nodes of existing *k*-clique
- "Preferential attachment"-rule: probability p(C) that new vertex will be connected to k-clique C is proportional to 1 + # already attached nodes of C
   ⇒ "success breeds success"

**Ordered** *k*-trees:

- Start with *k*-clique
- At each time step: add new vertex and connect it to all nodes of existing *k*-clique
- "Preferential attachment"-rule: probability p(C) that new vertex will be connected to k-clique C is proportional to 1 + # already attached nodes of C
   ⇒ "success breeds success"

**Ordered** *k*-**trees**:

- Start with *k*-clique
- At each time step: add new vertex and connect it to all nodes of existing *k*-clique
- "Preferential attachment"-rule: probability p(C) that new vertex will be connected to k-clique C is proportional to 1 + # already attached nodes of C
   ⇒ "success breeds success"

#### Order of attached nodes is important!

Example: 2-trees

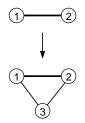
#### Order of attached nodes is important!

Example: 2-trees



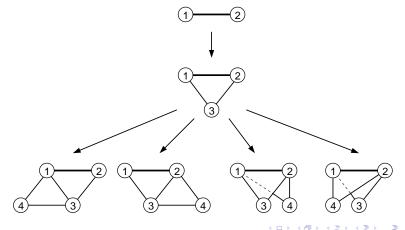
#### Order of attached nodes is important!

Example: 2-trees



#### Order of attached nodes is important!

Example: 2-trees



#### Analysis of parameters in *k*-trees:

#### **Two descriptions:**

- bottom-up: insertion process
- top-down: decomposition according to root k-clique

**Exact and asymptotic results for analysed parameters:** Panholzer and Seitz [2009+]:

- Degree of nodes (specified nodes, random nodes)
- Number of descendants
- Root-to-node-distance of specified nodes

#### Analysis of parameters in *k*-trees:

#### **Two descriptions:**

- bottom-up: insertion process
- top-down: decomposition according to root k-clique

**Exact and asymptotic results for analysed parameters:** Panholzer and Seitz [2009+]:

- Degree of nodes (specified nodes, random nodes)
- Number of descendants
- Root-to-node-distance of specified nodes

#### Theorem (Panholzer and Seitz, 2009)

 $D_n$ : Distance between node 1 and node *n* in ordered *k*-tree Expectation and Variance of  $D_n$ :

$$\mathbb{E}(D_n) = \frac{1}{(k+1)H_k} \log n + \mathcal{O}(1),$$
$$\mathbb{V}(D_n) = \frac{H_k^{(2)}}{(k+1)H_k^3} \log n + \mathcal{O}(1).$$

Normalized random variable asympotically Gaussian distributed:

$$\sup_{x \in \mathbb{R}} \left| \mathbb{P}\left\{ \frac{D_n - \mathbb{E}(D_n)}{\sqrt{\mathbb{V}(D_n)}} \le x \right\} - \Phi(x) \right| = \mathcal{O}\left(\frac{1}{\sqrt{\log n}}\right)$$

・ロト・西・・ヨ・ ヨー うへの

#### Theorem (Panholzer and Seitz, 2009)

 $D_n$ : Distance between node 1 and node *n* in ordered *k*-tree Expectation and Variance of  $D_n$ :

$$\mathbb{E}(D_n) = \frac{1}{(k+1)H_k} \log n + \mathcal{O}(1),$$
$$\mathbb{V}(D_n) = \frac{H_k^{(2)}}{(k+1)H_k^3} \log n + \mathcal{O}(1).$$

Normalized random variable asympotically Gaussian distributed:

$$\sup_{x \in \mathbb{R}} \left| \mathbb{P}\left\{ \frac{D_n - \mathbb{E}(D_n)}{\sqrt{\mathbb{V}(D_n)}} \le x \right\} - \Phi(x) \right| = \mathcal{O}\left(\frac{1}{\sqrt{\log n}}\right)$$

・ロト・日本・日本・日本・日本・

#### Theorem (Panholzer and Seitz, 2009)

 $D_n$ : Distance between node 1 and node *n* in ordered *k*-tree Expectation and Variance of  $D_n$ :

$$\mathbb{E}(D_n) = rac{1}{(k+1)H_k}\log n + \mathcal{O}(1),$$
  
 $\mathbb{V}(D_n) = rac{H_k^{(2)}}{(k+1)H_k^3}\log n + \mathcal{O}(1).$ 

Normalized random variable asympotically Gaussian distributed:

$$\sup_{x \in \mathbb{R}} \left| \mathbb{P}\left\{ \frac{D_n - \mathbb{E}(D_n)}{\sqrt{\mathbb{V}(D_n)}} \le x \right\} - \Phi(x) \right| = \mathcal{O}\left(\frac{1}{\sqrt{\log n}}\right)$$

・ロト ・ 聞 ト ・ 臣 ト ・ 臣 ・ りへぐ

**Top-down approach:**  $\Rightarrow$  system of ordinary DE for generating functions  $S_1(z, v), \ldots, S_k(z, v)$ :

$$\begin{split} \frac{\partial}{\partial z} S_1(z,v) &= \frac{k-1}{1-(k+1)z} \big( S_1(z,v) + S_2(z,v) \big), \\ \frac{\partial}{\partial z} S_2(z,v) &= \frac{k-2}{1-(k+1)z} \big( S_2(z,v) + S_3(z,v) \big), \\ \frac{\partial}{\partial z} S_3(z,v) &= \frac{k-3}{1-(k+1)z} \big( S_3(z,v) + S_4(z,v) \big), \\ \vdots &= \vdots, \\ \frac{\partial}{\partial z} S_{k-1}(z,v) &= \frac{1}{1-(k+1)z} \big( S_{k-1}(z,v) + S_k(z,v) \big), \\ \frac{\partial}{\partial z} S_k(z,v) &= \frac{kv}{1-(k+1)z} S_1(z,v). \end{split}$$

58 / 59

#### System of DEs can be solved explicitly:

$$S_\ell(z, v) = \sum_{j=1}^k rac{A_j^{(\ell)}(v)}{(1-(k+1)z)^{lpha_j(v)}}, \quad 1 \le \ell \le k.$$

 $egin{aligned} & A_j^{(\ell)}(m{v}) \colon$  certain functions analytic in  $m{v} \ lpha_j(m{v}), 1 \leq j \leq k \colon$  different solutions of equation

$$\alpha \cdot \left(\alpha - \frac{1}{k+1}\right) \cdot \left(\alpha - \frac{2}{k+1}\right) \cdots \left(\alpha - \frac{k-1}{k+1}\right) = \frac{k!}{(k+1)^k} v.$$

Results follow immediately by applying methods from analytic combinatorics!

#### System of DEs can be solved explicitly:

$$S_\ell(z,v) = \sum_{j=1}^k rac{A_j^{(\ell)}(v)}{(1-(k+1)z)^{lpha_j(v)}}, \quad 1 \le \ell \le k.$$

 $A_j^{(\ell)}(v)$ : certain functions analytic in v $lpha_j(v), 1 \le j \le k$ : different solutions of equation

$$\alpha \cdot \left(\alpha - \frac{1}{k+1}\right) \cdot \left(\alpha - \frac{2}{k+1}\right) \cdots \left(\alpha - \frac{k-1}{k+1}\right) = \frac{k!}{(k+1)^k} \nu.$$

Results follow immediately by applying methods from analytic combinatorics!

・ロト ・ 同ト ・ ヨト ・ ヨト ・ りゅう

#### System of DEs can be solved explicitly:

$$S_\ell(z,v) = \sum_{j=1}^k rac{A_j^{(\ell)}(v)}{(1-(k+1)z)^{lpha_j(v)}}, \quad 1 \le \ell \le k.$$

 $A_j^{(\ell)}(v)$ : certain functions analytic in v $\alpha_j(v), 1 \le j \le k$ : different solutions of equation

$$\alpha \cdot \left(\alpha - \frac{1}{k+1}\right) \cdot \left(\alpha - \frac{2}{k+1}\right) \cdots \left(\alpha - \frac{k-1}{k+1}\right) = \frac{k!}{(k+1)^k} \nu.$$

# Results follow immediately by applying methods from analytic combinatorics!