## Long Alternating Paths Exist

Wolfgang Mulzer



FU Berlin
Berlin

Pavel Valtr



Charles-University
Prague

## The Problem

Given: $2 n$ points, convex, $n$ red, $n$ blue
Want: (noncrossing) alternating path: alternate between red and blue, every point used at most once, no crossings


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Question: What is the longest alternating path?
algorithmically easy (dynamic programming)


## The Problem

Given: $2 n$ points, convex, $n$ red, $n$ blue
Want: (noncrossing) alternating path: alternate between red and blue, every point used at most once, no crossings
Question: What is the longest alternating path as a function of $n$, alt(n)? (min over all colorings)


## Easy Lower Bound (Erdős, 1980s)

Take any halving line.
One side has $\geq \mathrm{n} / 2$ red points.
Other side has $\geq n / 2$ blue points.
Connect into an alternating path with $n$ points.
Thus: $\operatorname{alt}(n) \geq n$


## Better Lower Bounds

run: maximal sequence of consecutive points of the same color
Theorem [Kynčl, Pach and Tóth '08]: alt(n) $\geq \mathrm{n}+$ \#runs/2-1
Theorem [Mészáros'11]: $\operatorname{alt}(n) \geq n+\lfloor(n-1) / \# r u n s\rfloor$
Corollary: $\operatorname{alt}(n) \geq n+\Omega(\sqrt{ } n)$


## Our Result

Theorem: $\exists \varepsilon>0$ : alt(n) $\geq(1+\varepsilon) \mathrm{n}$
Remark: also for monochromatic matchings
can also interpreted as a statement about (anti)palindromic subsequences in circular words.


## More Background: Upper Bounds

[Erdős, 1980s]

$$
\operatorname{alt}(\mathrm{n}) \leq 1.5 n+2
$$



## More Background: Upper Bounds

[Erdős, 1980s]
$\operatorname{alt}(\mathrm{n}) \leq 1.5 \mathrm{n}+2$
Assume alt(n) > $1.5 \mathrm{n}+2$
$\leq 0.5 n$ red points.
$0.5 n$


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\operatorname{alt}(n) \leq 1.5 n+2
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[Abellanas, Garcia, Hurtado, and Tejel '03; Kynčl, Pach and Tóth '08; Mészáros '11]

$$
\operatorname{alt}(n) \leq 4 n / 3 \approx 1.33 n
$$

[Csóka, Blázsik, Király and Lenger '20]

$$
\operatorname{alt}(n) \leq(4-2 \sqrt{ } 2) n \approx 1.17 n
$$

## Our Approach - Chunks

k-chunk $\quad k$ points of one color and <k points of other color
k-configuration partition into k-chunks
index (chunk) \#points minority color/\#points majority color
index
(configuration)
average index over all chunks

blue 2-chunk
red 2-chunk

2-configuration

## Our Approach - Configurations

Suppose:
For every k , we can find a canonical k-configuration $\Gamma_{k}$ on $P$
Observation 1: If $\Gamma_{1000}$ has index $\geq 0.1$, a long alternating path exists.
Reason:
There must be many runs.


## Our Approach - Configurations

Suppose:
For every k , we can find a canonical k-configuration $\Gamma_{k}$ on $P$
Observation 2: If $\Gamma_{\mathrm{n} / 1000}$ has index <0.1, a long alternating path exists.
Reason: There must be a large unbalanced chunk.


## Our Approach - Configurations

Suppose:

Thus:

For every k, we can find a canonical k-configuration $\Gamma_{k}$ on P
We can focus on a canonical 3k-configuration $\Gamma_{\text {3k }}$ with $1000<3 k<n / 1000$ and index $\approx 0.1$


## Our Approach - Separated Matchings

We now look at separated matchings.
separated matching: plane bichromatic matching, all segments intersected by one line
Obvious: separated matching with k edges $\rightarrow$ alternating path with 2 k points


## Our Approach - Separated Matchings

We look at separated matchings.
separated matching:
plane bichromatic matching, all segments intersected by one line
Obvious:

We show:
separated matching with k edges $\rightarrow$ alternating path with 2 k points
$\exists \varepsilon>0 \forall$ suitable $\Gamma_{3 k} \exists$ sep. matching of $(1 / 2+\varepsilon)$ n edges

## Our Approach - Chunk Matchings

chunk matching: match 3 k -chunks in $\Gamma_{3 \mathrm{k}}$ along a chunk-halving-line random chunk pick chunk-halving-line uniformly at random matching


## Our Approach - Chunk Matchings

Observation: chunk matching $\rightarrow$ separated matching


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Observation: chunk matching $\rightarrow$ separated matching
Fact: A random chunk matching yields a separated matching of expected size n/2 (\# edges).
Proof: Brute-force calculation.
Crucial: bound max\{r, $\left.r_{2}\right\} \geq\left(r_{1}+r_{2}\right) / 2$


## Our Approach - Proof Strategy

Suppose: $\quad 3 k$-configuration $\Gamma_{3 k}$ of index $\approx 0.1$ is at hand
Consider: random chunk matching in $\Gamma_{3 \mathrm{k}}$
Lemma:
If the individual chunk indices in $\Gamma_{3 k}$ have "large
variance", we get a separated matching with $(1 / 2+\varepsilon) n$ edges in expectation.


## Our Approach - Proof Strategy

Suppose: $\quad 3 k$-configuration $\Gamma_{3 k}$ of index $\approx 0.1$ is at hand
Consider: random chunk matching in $\Gamma_{3 \mathrm{k}}$
Lemma:
If $\Gamma_{3 k}$ has "large variance", we get a separated matching with $(1 / 2+\varepsilon)$ n edges in expectation.
Otherwise: Consider refined k-configuration $\Gamma_{\mathrm{k}}$ for $\Gamma_{3 k}$ (it exists).
Lemma:
If $\Gamma_{k}$ has "large variance", we get a separated matching with $(1 / 2+\varepsilon)$ n edges in expectation.

3 red k-chunks


3 red k-chunks

## Our Approach - Proof Strategy

Remains:
3k-configuration $\Gamma_{3 \mathrm{k}}$ and refined k-configuration $\Gamma_{\mathrm{k}}$ with "uniform" chunks.
Main trick: gain when matching two 3k-chunks of the same color!

red 3k-chunk
$\max \left\{b_{1}, b_{2}\right\}$ edges

## Our Approach - Proof Strategy

Remains: $\quad 3 \mathrm{k}$-configuration $\Gamma_{3 \mathrm{k}}$ and refined k-configuration $\Gamma_{\mathrm{k}}$ with "uniform" chunks.
Main trick: gain when matching two 3k-chunks of the same color!


$$
\approx(4 / 3) \max \left\{b_{1}, b_{2}\right\}
$$

edges

## Conclusion

very technical
very small $\varepsilon$
What is the right bound for alt( n )?

# Questions? 



