



Walks obeying two-step rules on the square lattice

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Two-step rules on the square lattice

A **two-step rule** \mathcal{R} is a mapping

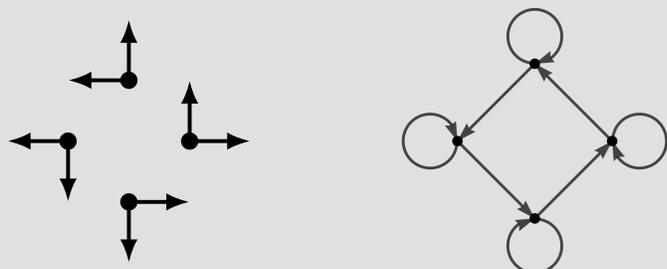
$$\{\text{east, north, west, south}\}^2 \mapsto \{0, 1\}$$

where $\mathcal{R}(i, j) = 1$ if step j can follow step i , and $\mathcal{R}(i, j) = 0$ if not.

Represent with a **transfer matrix** T , eg.

$$T = \begin{pmatrix} 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \end{pmatrix}$$

or diagrammatically



A walk $w = (v_1, v_2, \dots, v_m) \in \{E, N, W, S\}^*$ on the edges of the square lattice **obeys** \mathcal{R} if $\mathcal{R}(v_i, v_{i+1}) = 1$ for $i = 1, \dots, m-1$.

Non-trivial rules and symmetries

There are $2^{16} = 65536$ different rules but many are trivial or isomorphic to another.

- Want rules to be **connected** and (for simplicity) **aperiodic**: there must exist $k \geq 1$ such that $(T^k)_{ij} \geq 1$ for all i, j . There are **25575** such rules.
- **Full plane**: any permutation of the rows/columns of T gives an isomorphic rule. There are **1159** non-isomorphic aperiodic rules.
- **Upper half plane**: only allow $x \leftrightarrow -x$ symmetry. Also want rules whose walks can step arbitrarily far north (so not stuck near boundary) and arbitrarily far south (so half plane restriction is not redundant). There are **9722** such rules.
- **Quarter plane**: only allow $x \leftrightarrow y$ symmetry. Need rules whose walks do not get stuck to the boundaries and for which the quarter plane restriction is not redundant. There are **6909** such rules.

For the initial step, allow any direction (which stays in the half or quarter plane as required).

GFs and functional equations

$F_\theta(t; x, y) \equiv F_\theta$ is the GF for walks in the **full plane** ending with step type θ , counted by length and endpoint coordinate. Then

$$F_\theta = A_\theta + B_\theta F_\theta \quad (1)$$

where

- A_θ counts walks with no θ steps **except for the last step**
 - B_θ counts the subset of those **which can follow a θ step**
- A_θ and B_θ are rational, easily computable from T .

In the **upper half plane**,

$$H_\theta = C_\theta + B_\theta H_\theta - D_\theta H^* \quad (2)$$

where

- C_θ counts the subset of A_θ walks (ie. still full plane) which **do not start south**
- $D_\theta = A_\theta - C_\theta$ (walks that start south)
- H^* counts walks (in the upper half plane) which (a) **end on the boundary** and (b) end with a step that can **precede a south step**.

C_θ and D_θ rational, easily computable.

In the **quarter plane**,

$$Q_\theta = G_\theta + B_\theta Q_\theta - D_\theta Q^\downarrow - J_\theta Q^{\leftarrow} \quad (3)$$

where

- G_θ counts the subset of A_θ walks which **start east or north**
- $J_\theta = A_\theta - G_\theta - D_\theta$ (walks that start west)
- Q^\downarrow counts quarter plane walks which (a) **end on the x-axis** and (b) end with a step that can **precede a south step**. Similarly Q^{\leftarrow} for walks ending on y -axis.

G_θ and J_θ also rational and easy to compute.

Solutions and symmetry groups

- F_θ rational (of course)
- H_θ algebraic: kernel method (there is always a power series root y^* of $1 - B_\theta$)
- Q_θ much more complicated
 - Is there a **symmetry group** of (3), like regular quarter plane lattice paths?
 - Yes! Look for values X and Y satisfying

$$B_\theta(t; x, y) = B_\theta(t; X, Y) = B_\theta(t; x, Y) \quad (4)$$

- Always exactly one non-trivial (rational) solution for both X and Y : write $X = \Psi_\theta$ and $Y = \Phi_\theta$
- The operations $x \mapsto \Psi_\theta$ and $y \mapsto \Phi_\theta$ are involutions, generating a dihedral group
- The actual group depends on step direction θ , but the **order of the group** does not (conjecturally)

Orbit sums and computational results

Orders of the groups:

4 : 1084	10 : 66
6 : 443	12 : 6
8 : 148	∞ : 5164

- For the **spiral walks** (illustrated at left) the group is D_2 (order 4), and the **full orbit sum** method works, giving a **D-finite** solution to each Q_θ .
- This has also been observed to work for some other rules with D_2 groups
- What else happens?
 - Finite group but cannot cancel all terms on one side of orbit sum – series analysis says not D-finite
 - Finite group, orbit sum completely vanishes – series analysis says algebraic, but cannot get half orbit sum to work
 - Infinite group but D-finite GF (!)
 - Infinite group but algebraic GF (!!)

Computational results (500 terms each), using **Ore Algebra** package for Sage [2]:

	alg (lower bound)	Df (?)	nonDf (upper bound)
D_2	–	659	425
D_3	40	66	337
D_4	5	59	82
D_5	6	4	56
D_6	–	–	6
D_∞	22	30	5112

Some non-D-finite will really be D-finite and some D-finite will really be algebraic.

References

- [1] Beaton, N. R.: *Walks obeying two-step rules on the square lattice: full, half and quarter planes*. Submitted. [arXiv:2010.06955](https://arxiv.org/abs/2010.06955) (2020).
- [2] Kauers, M.; Jaroschek, M.; Johansson, F.: *Ore polynomials in Sage*. github.com/mkauers/ore-algebra (2015+).