
ADVENTURES IN TIME & SPACE

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GeoCal'06

Based on: Adventures in Time and Space, by N. Danner and J.S. Royer, **Proceedings of the 2006 ACM Principles of Programming Languages Conference (POPL)**, 2006.

THE PROBLEM

Solve for X in

$$(\text{PCF} - \text{fix}) + X = \begin{cases} \text{a serviceable programming language} \\ \text{for higher-type polynomial time} \end{cases}$$

where

- ▶ X 's constraints are via typing (**implicit complexity**)
- ▶ serviceable \approx lots of algorithms are directly expressible
- ▶ X includes something “close to” **fix**

PCF =

simply-typed λ -calc. + basic string ops + fixed pt. comb. (**call-by-value**)

higher-type poly-time =

Mehlhorn's and Cook-Urquhart's basic feasible functionals (**more later**)

WHY THIS PROBLEM?

It is at a crossroads of many interesting paths.

▶ Efficiency as a safety property

E.g., for proof-carrying code

▶ Street-level view of higher types

E.g., Bird's chapter on efficiency:

- Cunning, sound program transforms,
- These **can** be used achieve efficiency
- But **how** to do so? . . . only heuristic advice and (wonderful) examples.

▶ Applications in Cryptography and Learning

E.g., Transformations on pseudo-random generators

▶ . . .

▶ Insight into higher-type complexity

TWO APPROACHES TO HIGHER TYPE POLY-TIME

Higher types over ordinary polynomial time

Focus: Bringing higher types & other modern accoutrements into the programming **type-1** poly-time functions.

Hard Part: Gracefully handling the inevitable restrictions.

Examples: Aehlig, Bellantoni, Hofmann, Niggl, Schwichtenberg, ...

Polynomial time over higher type objects

Focus: Bringing complexity theoretic concerns and questions into the realm of higher types. **(Why bother?)**

Hard Part: Re-thinking the world.

E.g., What is the “computational complexity” of $(f, g) \mapsto f \circ g$?

Focus of on type-level 2 (Type-levels 3, 4, 5, ...? another day)

Examples: Kapron-Cook, Seth, ..., **this talk**

TYPE-2 POLY-TIME I: SIZES

Conventions

- ▶ $\mathbb{N} =_{\text{def}} \{0, 1\}^* \equiv$ **values**, to be computed over
- ▶ $\omega =_{\text{def}} \{0\}^* \equiv$ **tallies**, results of size measurements

Measuring sizes

- ▶ $|x| =_{\text{def}} 0^\ell$, where $\ell =$ length of $x \in \mathbb{N}$. E.g., $|101| = 000$.
- ▶ For $f: \mathbb{N} \rightarrow \mathbb{N}$, we have $|f|: \omega \rightarrow \omega \ni$ for each $n \in \omega$,
 $|f|(n) =_{\text{def}} \max(\{|f(x)| \mid |x| \leq n\})$. **(Kapron-Cook)**
E.g., $|\lambda x \in \mathbb{N}. (x \oplus x)| = \lambda n \in \omega. 2n$.
- ▶ and so on for type-2 functions, types, type-contexts, ...

$|\cdot|$: the realm of values $\xrightarrow{\text{“functorially”}}$ the realm of sizes

TYPE-2 POLY-TIME II: SECOND-ORDER POLYNOMIALS

Example For $C = \lambda f, g . \lambda x . f(g(x))$:

$$|C(f, g)(x)| \leq \underbrace{|f|(|g|(|x|))}_{\text{poly over } |f|, |g|, |x|} .$$

The second-order polynomials: Syntax (Kapron-Cook)
(the simply-typed λ -calculus over base type \mathbf{T}) | type levels ≤ 2

+

tally constants and type-1 binary ops $+$, $*$, and \vee

The second-order polynomials: Semantics ($\mathcal{L}[\cdot]$)

$$\mathcal{L}[\mathbf{T}] \stackrel{\text{def}}{=} \omega. \quad \mathcal{L}[\mathbf{T} \rightarrow \mathbf{T}] \stackrel{\text{def}}{=} \omega \Rightarrow \omega. \quad \dots$$

$$\mathcal{L}[x \vee y] \stackrel{\text{def}}{=} \max(x, y). \quad \mathcal{L}[x + y] \stackrel{\text{def}}{=} x + y. \quad \dots$$

TYPE-2 POLY-TIME III: THE BFFS

THE KAPRON-COOK THEOREM

$F: (\mathbb{N} \rightarrow \mathbb{N}) \times \mathbb{N} \rightarrow \mathbb{N}$ is a **basic feasible functional** iff

there is a machine M and

there is second-order poly $q \ni$

$\forall f, x$ M on input (f, x)

(a) outputs $F(f, x)$, and

(b) runs within time $q(|f|, |x|)$.

Machines & costs: anything “sensible” works

We use a CEK-abstract machine for PCF with a particular cost measure.

Now back to our problem

INGREDIENTS OF X: TIERED BASE TYPES

(PCF – fix) + X = a nice PL for type-level 2 poly-time

Labels:

$\varepsilon < \diamond < \square\diamond < \diamond\square\diamond < \square\diamond\square\diamond < \diamond\square\diamond\square\diamond < \dots$

Base Types:

$N_\varepsilon \leq N_\diamond \leq N_{\square\diamond} \leq N_{\diamond\square\diamond} \leq N_{\square\diamond\square\diamond} \leq \dots$

Intuitive Interpretation: The labels describe size bounds

$x: N_\varepsilon \approx |x| \leq |\text{some input string}|$

$x: N_\diamond \approx |x| \leq \text{poly}(|\text{some input string}|)$

$x: N_{\square\diamond} \approx |x| \leq |f|(\text{poly}(|\text{some input string}|))$

$x: N_{\diamond\square\diamond} \approx |x| \leq \text{poly}(|f|(\text{poly}(|\text{some input string}|)))$

$x: N_{\square\diamond\square\diamond} \approx |x| \leq |f|(\text{poly}(|f|(\text{poly}(|\text{some input string}|))))$

\dots

(Bellantoni & Cook connection: $N_\varepsilon \approx \text{normal}$ $N_\diamond \approx \text{safe}$)

INGREDIENTS OF X: ARROW TYPES

(PCF – fix) + X = a nice PL for type-level 2 poly-time

Arrow types = the simple types over the base types

E.g., $f: N_{\diamond} \rightarrow N_{\square\diamond}$

But how to type $f(f(x))$?

Subsumption + covariant shifting of arrow types

E.g., $f: N_{\diamond} \rightarrow N_{\square\diamond} \implies f: N_{\diamond\square\diamond} \rightarrow N_{\square\diamond\square\diamond}$

But, we need to control more than size ...

INGREDIENTS OF X: CREC & IMPLICIT \multimap -TYPES

(PCF – fix) + X = a nice PL for type-level 2 poly-time

Clocked Recursion: $\text{crec } a (\lambda_r f . E)$

For constructive runtime bounds on programs,
something equivalent to clocking is **necessary**.

One use recursion: f as above is **affinely restricted**

This allows us to handle “linear,” poly-depth recursions.

Provides: $\text{Time}(m, \vec{n}) \leq \text{Time}(m - 1, \vec{n}) + \text{poly}(\vec{n})$

Built on Plotkin and Barber’s DILL (E.g., $\Gamma; f: \sigma \vdash E: \sigma \rightarrow \sigma$)

Tail recursion:

Mainly for simplicity.

Nearly everyone else uses primitive recursions.

Putting things together ...

ATR: AFFINE TAIL-RECURSION

Grammar of Raw Expressions

$$\begin{aligned} E ::= & K \mid (c_a E) \mid (d E) \mid (t_a E) \mid (\text{down } E E) \\ & \mid V \mid (E E) \mid (\lambda V . E) \\ & \mid (\text{if } E \text{ then } E \text{ else } E) \mid (\text{crec } K (\lambda_r V . E)) \end{aligned}$$

$$K ::= \{0, 1\}^*$$

Rewrite Rules:

(\oplus = string concatenation)

$$(c_a x) \rightsquigarrow a \oplus x. \quad (d (a \oplus x)) \rightsquigarrow x. \quad (d \epsilon) \rightsquigarrow \epsilon.$$

$$(t_a x) \rightsquigarrow \begin{cases} 0, & \text{if } x \text{ begins with } a; \\ \epsilon, & \text{otherwise.} \end{cases}$$

$$(\text{down } x y) \rightsquigarrow \begin{cases} x, & \text{if } |x| \leq |y|; \\ \epsilon, & \text{otherwise.} \end{cases}$$

$$(\text{if } x \text{ then } y \text{ else } z) \rightsquigarrow \begin{cases} y, & \text{if } x \neq \epsilon; \\ z, & \text{if } x = \epsilon. \end{cases}$$

more..

ATR: MORE REWRITE RULES

Call-By-Value β -Reduction

As usual

A Standard Call-By-Value Rewrite Rule for fix

(Not part of ATR!)

$$\text{fix } (\lambda f . E) \rightsquigarrow E[f := (\text{fix } (\lambda f . E))].$$

The Rewrite Rule for crec

$$\begin{aligned} \text{crec } a (\lambda_r f . E) &\rightsquigarrow \lambda \vec{v} . (\text{if } |a| \leq |v_1| \text{ then } (E' \vec{v}) \text{ else } \epsilon) \\ &\text{with } E' = E[f := (\text{crec } (0 \oplus a) (\lambda_r f . E))], \end{aligned}$$

- ▶ $a \approx$ the internal clock — that counts up.
- ▶ $0 \oplus a \approx$ a tick of the clock
- ▶ Typing constraints will make sure $|v_1|$ is bounded.

ATR: TYPING I

$$\text{(Zero-I)} \quad \frac{}{\Gamma; \Delta \vdash \epsilon: \mathbf{N}_\epsilon}$$

$$\text{(Const-I)} \quad \frac{}{\Gamma; \Delta \vdash K: \mathbf{N}_\diamond}$$

$$\text{(Int-Id-I)} \quad \frac{}{\Gamma, v: \sigma; \Delta \vdash v: \sigma}$$

$$\text{(Aff-Id-I)} \quad \frac{}{\Gamma; v: \gamma \vdash v: \gamma}$$

$$\text{(Subsumption)} \quad \frac{\Gamma; \Delta \vdash E: \sigma}{\Gamma; \Delta \vdash E: \tau} \quad (\sigma \leq: \tau)$$

$$\text{(op-I)} \quad \frac{\Gamma; \Delta \vdash E: \mathbf{N}_{\diamond_d}}{\Gamma; \Delta \vdash (\text{op } E): \mathbf{N}_{\diamond_d}}$$

$$\text{(Shift)} \quad \frac{\Gamma; \Delta \vdash E: \sigma}{\Gamma; \Delta \vdash E: \tau} \quad (\sigma \propto \tau)$$

op ranges over c_0 ,
 c_1 , d , t_0 , and t_1

$$\text{(down-I)} \quad \frac{\Gamma; \Delta \vdash E: \mathbf{N}_L \quad \Gamma; \Delta' \vdash E': \mathbf{N}_{L'}}{\Gamma; \Delta, \Delta' \vdash (\text{down } E \ E'): \mathbf{N}_{L'}}$$

$$\text{(if-I)} \quad \frac{\Gamma; _ \vdash E_0: \mathbf{N}_L \quad \Gamma; \Delta_1 \vdash E_1: \mathbf{N}_{L'} \quad \Gamma; \Delta_2 \vdash E_2: \mathbf{N}_{L'}}{\Gamma; \Delta_1 \cup \Delta_2 \vdash (\text{if } E_0 \text{ then } E_1 \text{ else } E_2): \mathbf{N}_{L'}}$$

ATR: TYPING II

$$(\rightarrow\text{-I}) \frac{\Gamma, v: \sigma; \Delta \vdash E: \tau}{\Gamma; \Delta \vdash (\lambda v. E): \sigma \rightarrow \tau}$$

$$(\rightarrow\text{-E}) \frac{\Gamma; \Delta \vdash E_0: \sigma \rightarrow \tau \quad \Gamma; _ \vdash E_1: \sigma}{\Gamma; \Delta \vdash (E_0 E_1): \tau}$$

$$(\text{crec-I}) \frac{\vdash K: \mathbb{N}_\diamond \quad \Gamma; f: \gamma \vdash E: \gamma}{\Gamma; _ \vdash (\text{crec } K (\lambda_r f. E)): \gamma} \left(\text{TailPos}(f, E) \text{ and } \gamma \in \mathcal{R} \right)$$

where:

$$\text{TailPos}(f, E) \stackrel{\text{def}}{=} \left[\begin{array}{l} \text{Each occurrence of } f \text{ in } E \\ \text{is as the head of a tail call} \end{array} \right].$$

$$\mathcal{R} \stackrel{\text{def}}{=} \{ (b_1, b_2, \dots, b_k) \rightarrow b \mid b_1 \text{ and each } b_i \leq: b_1 \text{ is oracular} \}.$$

The oracular base types = $\mathbb{N}_\varepsilon, \mathbb{N}_{\square\diamond}, \mathbb{N}_{\square\diamond\square\diamond}, \mathbb{N}_{\square\diamond\square\diamond\square\diamond}, \dots$

EXAMPLE: REVERSE

$\text{reverse} : \mathbb{N}_\varepsilon \rightarrow \mathbb{N}_\diamond =$

$\lambda w . \text{letrec } f : \mathbb{N}_\varepsilon \rightarrow \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond =$

$\lambda b, x, r . \text{if } (\mathbf{t}_0 x) \quad \text{then } f \mathbf{b} (\mathbf{d} x) (\mathbf{c}_0 r)$
 $\quad \text{else if } (\mathbf{t}_1 x) \text{ then } f \mathbf{b} (\mathbf{d} x) (\mathbf{c}_1 r)$
 $\quad \text{else } r$

$\text{in } f \ w \ w \ \varepsilon$

▶ $(\text{letrec } f = D \text{ in } E) \equiv E[f := (\text{crec } \varepsilon (\lambda_r f . D))]$

▶ Recall:

• $(\mathbf{t}_a x) \equiv [x \text{ starts with } a?]$.

• $(\mathbf{c}_a x) = a \oplus x$.

• $(\mathbf{d} (a \oplus x)) = x$.

▶ \mathbf{b} - programmer's bound on the number of recursions

EXAMPLE: PRIM. REC. ON NOTATION

$$\begin{aligned}
 \text{prn}: (\mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond) \rightarrow \mathbb{N}_\epsilon \rightarrow \mathbb{N}_\diamond &= \\
 \lambda g, y. \text{ letrec } f: \mathbb{N}_\epsilon \rightarrow \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond &= \\
 \lambda b, x, z, r. & \\
 \quad \text{if } (t_0 x) \quad \text{then } f \mathbf{b} (d x) (c_0 z) (g (c_0 z) r) & \\
 \quad \text{else if } (t_1 x) \text{ then } f \mathbf{b} (d x) (c_1 z) (g (c_1 z) r) & \\
 \quad \text{else} \quad \quad \quad r & \\
 \text{in } f y (\text{reverse } y) \in (g \in \epsilon) &
 \end{aligned}$$

where

$$\blacktriangleright \left\{ \begin{array}{l} \text{prn } g \in \rightsquigarrow g \in \epsilon. \\ \text{prn } g (a \oplus y) \rightsquigarrow g (a \oplus y) (\text{prn } g y). \end{array} \right\} \quad (*)$$

▶ As before

$$(\text{letrec } f = D \text{ in } E) \equiv E[f := (\text{crec } \epsilon (\lambda_r f . D))] \quad \text{and}$$

\mathbf{b} - programmer's bound on the number of recursions

N.B. The prn functional as defined by $(*)$, **is not** a BFF.

The side-conditions that tame $(*)$ are part of **ATR's** semantics.

EXAMPLE: KAPRON'S FUNCTIONAL

```

kfun: (N◇ → N□◇) → Nε → Nε = // Computes K given below
λf, x . letrec h: N□◇ → Nε → Nε =
    λm, k . // Invariant: k ≤ len(m) and |m| ≤ |f|(|x|)
        if (k == x) or (k == (len m))
            then k
            else h (max (f (k + 1)) m) (down (k + 1) x)
    in h (f ε) ε

```

(Fixed from the POPL proceedings.)

where

- ▶ $\text{len}(z)$ = the dyadic representation of the length of z .
- ▶ $K(f, x) = \begin{cases} (\mu k < x) [k = \max_{i \leq k} \text{len}(f(i))] , & \text{if such a } k \text{ exists;} \\ x, & \text{otherwise;} \end{cases}$
- ▶ various secondary functions are given (correctly typed) definitions

N.B. K is a BFF and the key example that lead to the Kapron-Cook Thm.

POLYNOMIAL-SIZE BOUNDEDNESS FOR ATR

THEOREM

If $\Gamma; \Delta \vdash E: \sigma$,

then there is a $|\Gamma; \Delta| \vdash q_E: |\sigma| \ni$

$$|\mathcal{V}_{\text{wt}}[E] \rho| \leq \mathcal{L}_{\text{wt}}[q_E] |\rho|, \text{ for all } \rho \in \mathcal{V}_{\text{wt}}[\Gamma; \Delta].$$

- ▶ 2nd-order polys are also typed. E.g., $|f|: \mathbf{T}_{\diamond} \rightarrow \mathbf{T}_{\square\diamond}$
- ▶ $\mathcal{V}_{\text{wt}}[\cdot]$ = the naive value semantics, pruned.
where the naive semantics $\mathcal{V}[\cdot]$ = a standard Scott semantics for PCF.
- ▶ $\mathcal{L}_{\text{wt}}[\cdot]$ = the naive length semantics, pruned.
where the naive semantics $\mathcal{L}[\cdot]$ = as before.
- ▶ This pruning the subtlest part of the paper.

a few details ...

PREDICATIVE/IMPREDICATIVE AND FLAT/STRICT

Definitions

- ▶ $\text{tail}(\mathbb{N}_L) = \mathbb{N}_L$. $\text{tail}(\sigma \rightarrow \tau) = \text{tail}(\tau)$.
- ▶ γ is **predicative** when γ is a base type or else $\gamma = \sigma \rightarrow \tau$ where τ is predicative and $\text{tail}(\sigma) \leq \text{tail}(\tau)$.
- ▶ $\sigma_1 \rightarrow \dots \rightarrow \sigma_k \rightarrow \mathbb{N}_L$ is **flat** when $(\exists i) \text{tail}(\sigma_i) = \mathbb{N}_L$.
- ▶ **impredicative** $\equiv \neg$ predicative ▶ **strict** $\equiv \neg$ flat

Examples

	predicative	impredicative
strict	$\mathbb{N}_\varepsilon \rightarrow \mathbb{N}_\diamond$	$\mathbb{N}_\diamond \rightarrow \mathbb{N}_\varepsilon$
flat	$\mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond$	$\mathbb{N}_\diamond \rightarrow \mathbb{N}_{\square\diamond} \rightarrow \mathbb{N}_\diamond$

...and the point is?

The semantic interpretations of impredicative and flat types **must** be restricted. **Why?**

TWO COUNTER-EXAMPLES

$E_1: \mathbb{N}_\epsilon \rightarrow \mathbb{N}_\diamond =$ // Assume $g_1: \mathbb{N}_\diamond \rightarrow \mathbb{N}_\epsilon$.

$\lambda w . \text{let } h_1: \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond =$

$\lambda x, y . \text{if } x \neq \epsilon \text{ then } (\text{dup } (g_1 y) (g_1 y)) \text{ else } w$

$\text{in prn } h_1 w$

$E_2: \mathbb{N}_\epsilon \rightarrow \mathbb{N}_\diamond =$ // Assume $g_2: \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond$.

$\lambda w . \text{let } h_2: \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond \rightarrow \mathbb{N}_\diamond =$

$\lambda x, y . \text{if } x \neq \epsilon \text{ then } (g_2 y) \text{ else } w$

$\text{in prn } h_2 w$

where

- ▶ $(\text{let } x = D \text{ in } E) \equiv E[x := D]$
- ▶ $|(\text{dup } x y)| = |x| \cdot |y|$
- ▶ $(\text{prn } f (a \oplus y)) \rightsquigarrow (f (a \oplus y) (\text{prn } f y))$
- ▶ $(\text{prn } f \epsilon) \rightsquigarrow (f \epsilon \epsilon)$

NOTE:

- ▶ If $\rho_1(g_1) = \lambda z \in \mathbb{N} . z$,
then $|\mathcal{V}[[E_1]] \rho_1| = \lambda n \in \omega . n^{2^n}$.
- ▶ If $\rho_2(g_2) = \lambda z \in \mathbb{N} . z \oplus z$,
then $|\mathcal{V}[[E_2]] \rho_2| = \lambda n \in \omega . n \cdot 2^n$.

A normality violation.

A safety violation.

PRUNING THE NAIVE SEMANTICS

For the impredicative types:

▶ Note:

- $|(\text{down } x \ y)| \leq |y|$
- $|(\text{if } x \ \text{then } y \ \text{else } z)| \leq |y| \vee |z|$

- ▶ So prune the semantics to make sure that all values have “strictly predicative upper bounds.”

For flat types:

- ▶ Recall Bellantoni & Cook’s poly-max bounds

$$|f(\vec{x}; \vec{y})| \leq p(|\vec{x}|) + \bigvee |\vec{y}|$$

- ▶ Flat types have to be bounded by higher-type analogues of the poly-max bounds.
- ▶ This is hard work **and not for today.**

BOUNDING TIME

- ▶ $|\mathcal{V}_{\text{wt}}[[E]] \rho|$ is an **extensional** property of E .
- ▶ Whereas the time needed to evaluate E is certainly **not**.
- ∴ We introduce $\mathcal{T}[[E]] =$ **time complexity** of E .

- ▶ With size, the $|\cdot|$ “functor” dictates the shape of things.
- ▶ What happens with time? **Some examples:**

TIME COMPLEXITIES I: CURRYING AND TIME

Case 1: $E: \mathbb{N}_\varepsilon$

$t \in \omega \ni t =$ the time required to compute E 's value

Think of this as time passed

Case 2: $E: \mathbb{N}_\varepsilon \rightarrow \mathbb{N}_\diamond$

$t: \omega \rightarrow \omega \ni t(n) =$ the time to evaluate E on an size- n input.

Think of this as time in possible futures.

Case 3: $(E_0 E_1): \mathbb{N}_\varepsilon \rightarrow \mathbb{N}_\diamond$, where $E_0: \mathbb{N}_\varepsilon \rightarrow \mathbb{N}_\varepsilon \rightarrow \mathbb{N}_\diamond$ and $E_1: \mathbb{N}_\varepsilon$

$(E_0 E_1)$ has “time complexities” in the senses of both Cases 1 and 2.

So $(E_0 E_1)$ has a past and futures of interest.

Case 4: E_0 as above.

E_0 has “time complexities” in the senses of Cases 1, 2, & 3.

Case 5: Consider how type-2 terms complicate things.

Is it all clear now?

TIME COMPLEXITIES II: THE BASIC SCHEME

- ▶ A **time complexity** for E has two components, a **cost** and a **potential**.
- ▶ The **cost** (a positive elm. of ω) \approx the cost to evaluate E .
- ▶ The form of the **potential** depends on E 's type.
 - For E of base type, the potential = $\max(1, |\text{the value of } E|)$. (Why?)
 - For $E: N_\varepsilon \rightarrow N_\diamond$ we take the potential to be $p_E: \omega^2 \rightarrow \omega^2 \ni$
 $p_E(c_{\text{arg}}, p_{\text{arg}}) = (c_{\text{res}}, p_{\text{res}})$ where
 - * $(c_{\text{arg}}, p_{\text{arg}})$ = the t.c. of an argument, A , to E
 - * $(c_{\text{res}}, p_{\text{res}})$ = the t.c. of $(E A)$'s result
 - For E of type $\sigma \rightarrow \tau$ our motto is:
a potential for a thing of type $\sigma \rightarrow \tau$ is a map
from time complexities for things of type σ
to time complexities for things of type τ .

Others have used the **cost/pot. decomposition**: Sands, Shultis, van Stone

TIME COMPLEXITIES III: TYPE INTERPRETATION

A type translation For ATR types $\mathbf{N}_L, \sigma, \tau$:

$$\begin{aligned} \|\sigma\| &=_{\text{def}} \mathbf{T} \times \langle\langle\sigma\rangle\rangle && \text{the type of a t.c. of a type } \sigma \text{ thing} \\ \langle\langle\mathbf{N}_L\rangle\rangle &=_{\text{def}} \mathbf{T}_L && \text{the type of a pot. of a type } \mathbf{N}_L \text{ thing} \\ \langle\langle\sigma \rightarrow \tau\rangle\rangle &=_{\text{def}} \|\sigma\| \rightarrow \|\tau\| && \text{the type of a pot. of a type } \sigma \rightarrow \tau \text{ thing} \end{aligned}$$

DEFINITION (The $\mathcal{T}[\cdot]$ -interpretation of ATR types)

$$\mathcal{T}[\sigma] =_{\text{def}} \mathcal{L}_{\text{wt}}[\|\sigma\|].$$

Do interesting, sensible things live in these spaces?

CONNECTING $\mathcal{T}[[E]]$ TO ATR

1. We use our machine cost-model and the $\mathcal{T}[[\sigma]]$ spaces to build a model for the simply typed λ -calculus.

E.g., \mathcal{T} -application. Suppose:

$$(c_{\text{opr}}, p_{\text{opr}}) \in \mathcal{T}[[\sigma \rightarrow \tau]]$$

$$(c_{\text{arg}}, p_{\text{arg}}) \in \mathcal{T}[[\sigma]]$$

$$(c_{\text{res}}, p_{\text{res}}) \in \mathcal{T}[[\tau]], \quad \text{where } (c_{\text{res}}, p_{\text{res}}) = p_{\text{opr}}((c_{\text{arg}}, p_{\text{arg}}))$$

Then $(c_{\text{opr}}, p_{\text{opr}}) \star (c_{\text{arg}}, p_{\text{arg}}) \stackrel{\text{def}}{=} (c_{\text{opr}} + c_{\text{arg}} + c_{\text{res}} + \mathbf{3}, p_{\text{res}})$.

Similarly, for currying, environments, ...

Note: Things are quite intensional here. **E.g.,** The η -law **fails**.

2. Based on this model we define $\mathcal{T}[[E]]$ for ATR^- (= ATR sans crec) and show soundness & polytime boundedness. **(Details shortly)**
3. Then the affine types earn their keep ...

AFFINE DECOMPOSITION

DEFINITION

$$(c_0, p_0) \uplus (c_1, p_1) \stackrel{\text{def}}{=} (c_0 + c_1, p_0 \vee p_1)$$

THEOREM

Suppose $\Gamma; f: \gamma \vdash E: b$. Then $\forall \varrho \in \mathcal{T}[\Gamma; f: \gamma]$:

$$\mathcal{T}[E] \varrho \leq \underbrace{\mathcal{T}[E[f := \lambda \vec{x}. \epsilon]]}_{f \text{ trivialized}} \varrho \uplus (\mathcal{T}[f] \star \vec{t}) \varrho$$

where the \vec{t} 's are max's over appropriate subterms of E .

This decomposition sets us up for solving the recurrences in ...

POLYNOMIAL-TIME BOUNDEDNESS

THEOREM (Soundness and Polynomial Boundedness ATR)

(a) The $\mathcal{T}[\cdot]$ is sound for ATR wrt the costs for our machine model.

(b) Given $\Gamma; \Delta \vdash_{\text{ATR}} E: \gamma$, $\exists_{\text{effectively}} q_E$, a poly. time bound for E .

- ▶ polynomial time-boundedness $\approx \mathcal{T}[E]$ is not too big
- ▶ soundness $\approx \mathcal{T}[E]$ is not too small
 $\approx \mathcal{T}[E]$ gives an upper bound on the cost of E evaluation
- ▶ The poly-size boundedness results play a central role here.

Also

THEOREM (Computational Completeness)

All of the type-2 BFFs are ATR-computable.

ATR: SUMMARY

- ▶ **ATR** is far from perfect: [audience inserts long list here]
- ▶ **ATR** is a demonstration of concept
 - **ATR** and its complexity properties are treated via standard PL tools
 - $\mathcal{V}_{wt}[\cdot]$, a denotational semantics for a ramified type system
 - $\mathcal{T}[\cdot]$, a (machine dependent) semantics of time complexity.
 - These semantics reveal complexity theoretic details.
 - The type system, while ad hoc, has a **sound** intuitive story behind it.
∴ There is some hope programmers could think in it.

POSSIBLE EXTENSIONS

- ▶ Higher-type parameters in recursions (continuations)
- ▶ other recursion patterns (prim. rec., tree rec., etc.)
- ▶ Call-by-name/call-by-need
- ▶ Other machine+cost choices
- ▶ lists, trees, streams, ...
- ▶ type-level 3 and beyond
- ▶ making the type system less ad hoc
- ▶ ...

Next goal:

“1st order” call-by-(name/need) + streams of strings

Near term goal:

Go through Bird, Paulson, ... and by annotating types and minor reprogramming show many/most programs are poly-time.

FINAL THOUGHT

A Lisp programmer knows the value of everything, but the cost of nothing. — Alan Perlis

Let us work on removing every excuse
a programmer might have for this.