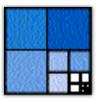
Pseudorandom Objects and Generators

Journées ALEA 2012

Lecture 1: Pseudorandom objects: examples and constructions



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Plan



- Expander graphs
- Error-correcting codes
- Tomorrow: applications of pseudorandom objects to computer science

Why Pseudorandom Objects?

- Because random objects are interesting!
- Can show random objects have many interesting properties
- Probabilistic method": show existence of object satisfying some property
 - Define probability distribution D
 - Show Pr_{x <- D}[x does not satisfy property] << 1</p>
- First used systematically in work of Erdös
- For example, proves existence of good expander graphs and good error-correcting codes

Pseudorandom objects

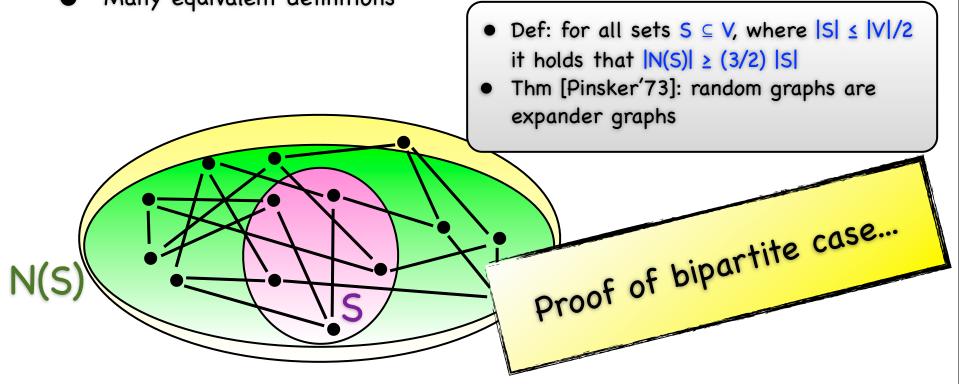
Great, random objects have nice properties

- But: usually need explicit constructions
 - Will see applications of expanders tomorrow
- Explicit: give algorithm for constructing size n object in time poly(n)

Expander Graphs

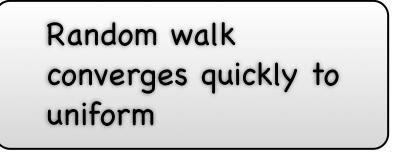
Expander graphs

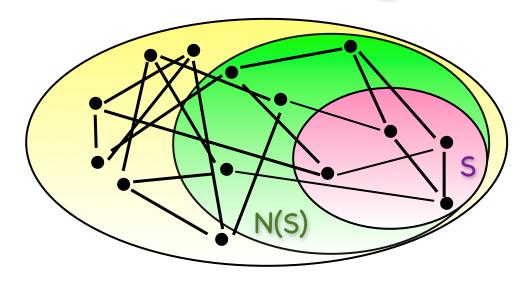
- Expander graphs: highly connected and sparse graphs, e.g. |E| = O(|V|)
- Useful: algorithms, network design, coding theory, graph theory, topology, geometry, group theory, number theory...
- Many equivalent definitions



Expander graphs

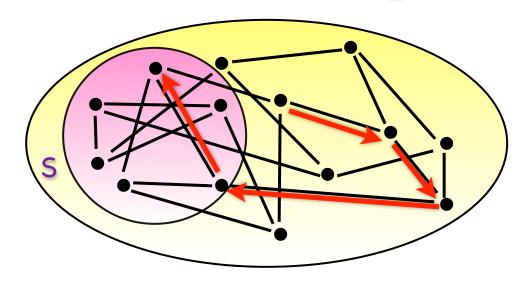
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Spectral expander: G is (n, D, λ)expander if:

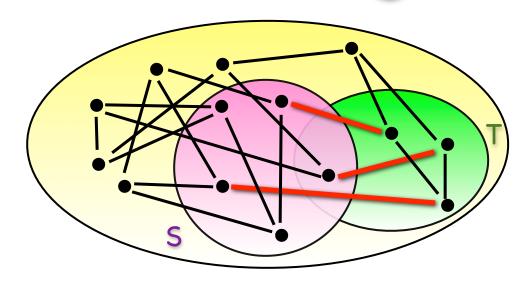
- G is D-regular, |V| = n
- Let M = adjacency matrix of G
 - $M_{ij} = 1/D$ if $(i, j) \in G$, 0 else
 - Eigenvalues of M in [-1, 1]
 - Max eigenvalue = 1
- λ ≥ all other eigenvalues of M in absolute value
- Want family of (n, D, λ) graphs with n →∞, D constant, λ constant in [0, 1[
- Suppose G is (n, D, λ) expander, then:
 - G has vertex expansion [Alon-Milman'85, Tanner'84]:
 - For all S ⊆ V, |S| ≤ |V|/2, it holds that |N(S)| ≥ 2/(λ²+1) |S|



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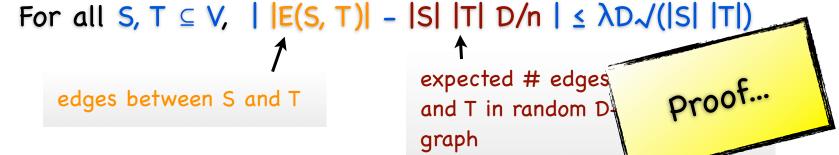
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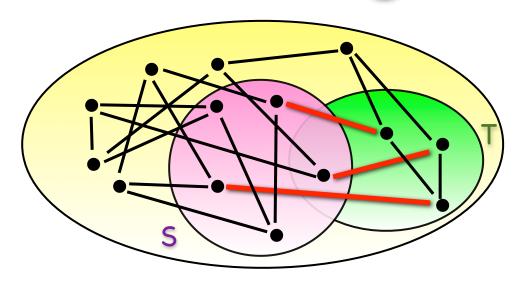
 Expander Chernoff bound [Gillman'93]: For any S ⊆ V, small |S| ≤ |V|/3
Pr[majority of random walk of length t lies in S] < 2^{-(1-λ)t}



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 - Expander mixing lemma [Alon-Chung'88]:





- Building expander graphs?
- V = (Z/NZ)² E: (x, y) connected to: (x, y + 2x), (x, y + 2x + 1), (x, y - 2x), (x, y - 2x - 1) (x + 2y, y), (x + 2y + 1, y), (x - 2y, y), (x - 2y - 1, y)
- Theorem [Gabber-Galil'81]: above is (N², 8, 0.89)-expander
- Theorem [Lubotzky-Philips-Sarnak'88, Margulis'88]: constructions of "Ramanujan graphs" where $\lambda = (2/D) \sqrt{(D-1)}$ (optimal [Alon'86])
- Theorem [Reingold-Vadhan-Wigderson'01]: combinatorial constructions of expander graphs

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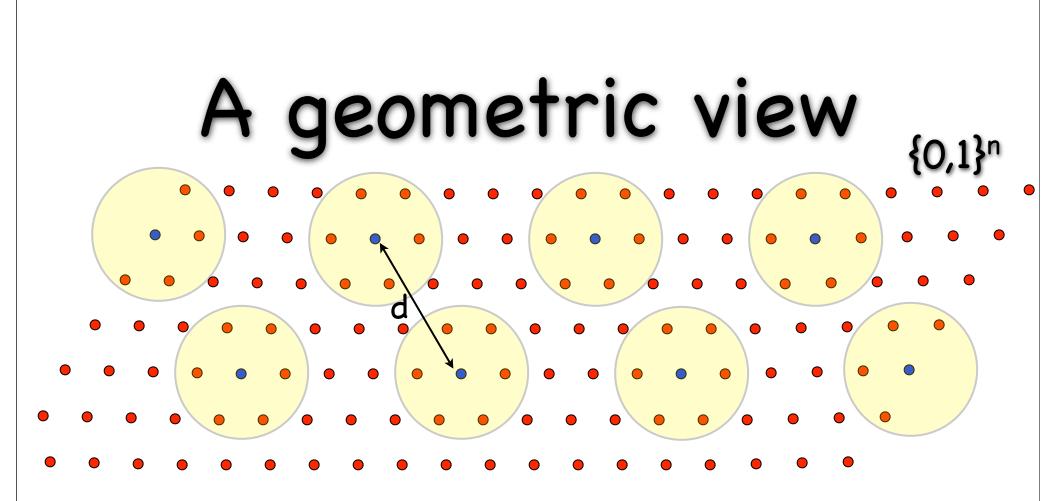
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Error correcting codes

Error correcting codes



- Alice and Bob communicate over noisy channel
- Encode messages to handle errors
- [n, k, d] code:
 - Codeword length n: bits transmitted across channel
 - Message length k: bits before encoding
 - Distance d = 2 * (maximum # of errors tolerated)
 - Given n, maximize k and d



- Code: subset of {0,1}ⁿ, codeword length n
- Message length k = log(# codewords)
- Distance d = minimal distance between any two codewords
- Linear code: code forms subspace of {0,1}ⁿ ≃ GF(2)ⁿ
 - Suffices to define basis of subspace $v_1 \dots v_k$

Gilbert-Varshamov Bound

- Theorem [G'52]: for all n and ε, random code is a [n, ε²n, n(1/2-ε)] code
- Theorem [V'57]: for all n and ε, random linear code is a [n, ε²n, n(1/2-ε)] linear code
- No known explicit codes with such good parameters
- Theorem [Alon-Goldreich-Håstad-Peralta'92]: for all ε and infinitely many n, can construct explicitly [n, 2ε √n, n(1/2-ε)] linear proof...

Summary

- Pseudorandom objects: non-random objects that have some properties of random objects:
 - Expander graphs: connectivity
 - Error-correcting codes: large distance
- Common tools:
 - Extremal combinatorics
 - Linear Algebra
 - Group theory, representation theory
 - Finite fields, polynomials over finite fields
- Open questions: better constructions
 - Combinatorial construction of optimal expanders?
 - Binary linear codes matching Gilbert-Varshamov bound?
- Tomorrow: applications to computer science

